

GATE Data Science and Artificial Intelligence

Sample Paper – 4

Duration: 128 Minutes

Maximum Marks: 72

Instructions

- This paper contains **46 questions** covering the core **Data Science and Artificial Intelligence** subject of the GATE paper conducted by the IITs and IISc (General Aptitude and Engineering Mathematics are provided as separate papers).
- **Q1–Q20 carry 1 mark each and Q21–Q46 carry 2 marks each**, for a total of **72 marks**.
- Each question carries **negative marking of one-third of its allotted marks**: a wrong 1-mark question costs **0.33** and a wrong 2-mark question costs **0.67**. Unattempted questions carry no penalty.
- Every question here is a single-correct **MCQ**. The real GATE paper also has Multiple Select (MSQ) and Numerical Answer Type (NAT) questions, and **those carry no negative marking**.
- Attempt this paper in one timed sitting of about **128 minutes**, the share this core subject earns at GATE's overall pace of 180 minutes for 65 questions. All logarithms in information-theoretic quantities (entropy, Gini, information gain) are to base 2 and expressed in bits unless stated otherwise.

Probability & Statistics

Q1. Three distinct model-training jobs are to be assigned to 3 of the 6 available GPU servers, with each job going to a different server. The number of distinct assignments possible is: [1 mark]

- (A) 20
- (B) 120
- (C) 216



(D) 18

Q2. For two *independent* events A and B with $P(A) = 0.5$ and $P(B) = 0.4$, the probability $P(A \cup B)$ is: [1 mark]

(A) 0.90

(B) 0.20

(C) 0.70

(D) 0.50

Q3. In a simple wager, a player wins Rs. 100 with probability 0.2 and loses Rs. 20 with probability 0.8. The expected gain per play is: [1 mark]

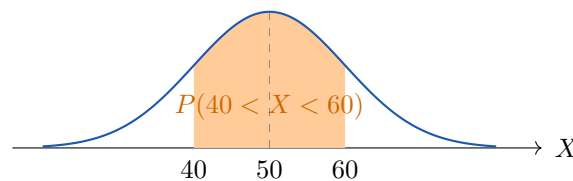
(A) Rs. 4

(B) Rs. 20

(C) Rs. -4

(D) Rs. 16

Q4. A feature X is normally distributed with mean $\mu = 50$ and standard deviation $\sigma = 10$. Using the symmetric shaded band shown, the probability $P(40 < X < 60)$ is nearest to: [1 mark]



(A) 0.3413

(B) 0.6826

(C) 0.9544

(D) 0.5000

Q5. Requests arrive at a web server following a Poisson process with an average of $\lambda = 2$ requests per second. The probability of receiving *zero* requests in a given one-second window is nearest to (take $e^{-2} = 0.1353$): [1 mark]



- (A) 0.135
- (B) 0.271
- (C) 0.865
- (D) 0.500

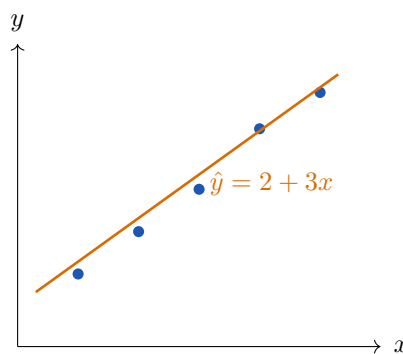
Q6. The four data values 2, 4, 6, 8 form a small population. The population standard deviation of this data set is nearest to: [1 mark]

- (A) 2.500
- (B) 5.000
- (C) 2.236
- (D) 1.581

Q7. For a bivariate data set the covariance is $\text{Cov}(X, Y) = 12$, and the standard deviations are $\sigma_X = 4$ and $\sigma_Y = 5$. The Pearson correlation coefficient r is: [1 mark]

- (A) 0.48
- (B) 0.60
- (C) 0.75
- (D) 0.30

Q8. A least-squares regression line $\hat{y} = 2 + 3x$ is fitted to the scatter shown. The value predicted by the line at $x = 4$ is: [1 mark]



- (A) 11



- (B) 14
- (C) 12
- (D) 5

Q9. A fair coin is tossed 3 times independently. The probability of obtaining *at least one* head is: [1 mark]

- (A) 0.875
- (B) 0.125
- (C) 0.500
- (D) 0.375

Q10. A random response time X (in milliseconds) is uniformly distributed on the interval $[0, 10]$. The probability $P(X > 7)$ is: [1 mark]

- (A) 0.70
- (B) 0.50
- (C) 0.10
- (D) 0.30

Linear Algebra, Calculus & Optimization

Q11. Consider the matrix $A = \begin{bmatrix} 5 & 2 \\ 1 & 4 \end{bmatrix}$. The sum of the eigenvalues of A is: [1 mark]

- (A) 9
- (B) 18
- (C) 20
- (D) 7

Q12. The determinant of the upper-triangular matrix $B = \begin{bmatrix} 2 & 5 & 1 \\ 0 & 3 & 4 \\ 0 & 0 & 4 \end{bmatrix}$ is: [1 mark]



- (A) 9
- (B) 24
- (C) 0
- (D) 12

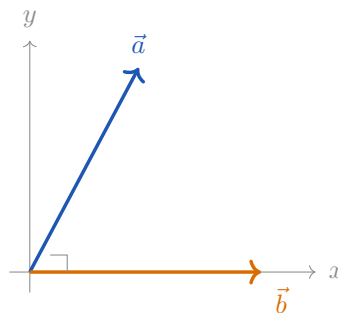
Q13. A square matrix is invertible only when its determinant is non-zero. The determinant of $C = \begin{bmatrix} 2 & 4 \\ 3 & 6 \end{bmatrix}$ is: [1 mark]

- (A) 0
- (B) 12
- (C) -12
- (D) 24

Q14. For the vector $v = (6, 8)$, the Euclidean (ℓ_2) norm $\|v\|_2$ is: [1 mark]

- (A) 14
- (B) 8
- (C) 10
- (D) 100

Q15. The two vectors $\vec{a} = (1, 2, 2)$ and $\vec{b} = (2, -1, 0)$ are drawn from a common origin. Their dot product $\vec{a} \cdot \vec{b}$ is: [1 mark]

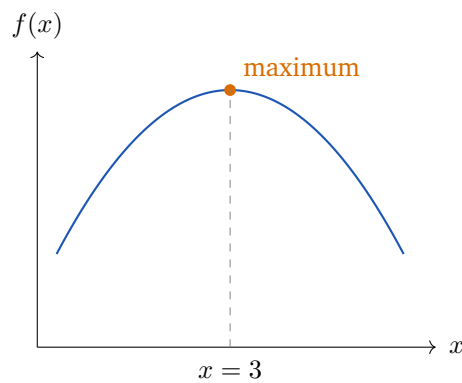


- (A) 4
- (B) 0



- (C) 2
(D) -2

Q16. The function $f(x) = -x^2 + 6x + 1$ is to be *maximized* over the real line, as suggested by the concave graph below. The maximum *value* of f is:[1 mark]



- (A) 3
(B) 1
(C) 10
(D) 0

Q17. The value of the definite integral $\int_0^2 3x^2 dx$ is: [1 mark]

- (A) 4
(B) 8
(C) 12
(D) 6

Q18. Gradient descent is used to minimize $f(x) = x^2$ with a fixed learning rate $\eta = 0.25$. Starting from $x_0 = 8$, the value of x_1 after one update $x_1 = x_0 - \eta f'(x_0)$ is: [1 mark]

- (A) 3.2
(B) 7.5
(C) 6.0



(D) 4.0

Q19. For the function $f(x, y) = x^2 + 3y^2$, the gradient $\nabla f = \left(\frac{\partial f}{\partial x}, \frac{\partial f}{\partial y} \right)$ evaluated at the point (1, 1) is: [1 mark]

(A) (2, 6)

(B) (1, 3)

(C) (2, 3)

(D) (4, 6)

Programming, Data Structures & Algorithms

Q20. What is the output of the following Python snippet?

```
print(2 ** 3 ** 2)
```

[1 mark]

(A) 64

(B) 12

(C) 256

(D) 512

Q21. Consider the following Python code:

```
x = [i*i for i in range(4)]  
print(x[-1])
```

The value printed is:

[2 marks]

(A) 0

(B) 1

(C) 4

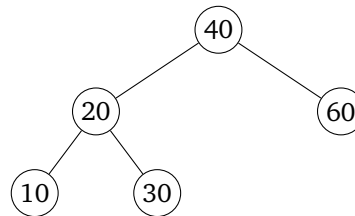
(D) 9

Q22. The following operations are performed on an initially empty *queue* (first-in first-out), in order: enqueue(5), enqueue(10), enqueue(15), dequeue(), enqueue(20), dequeue(). The value returned by the *last* dequeue() is: [2 marks]



- (A) 5
- (B) 10
- (C) 15
- (D) 20

Q23. Starting from an empty binary search tree, the keys 40, 20, 60, 10, 30 are inserted in the given order, producing the tree shown. The *height* of the resulting tree (measured as the number of edges on the longest root-to-leaf path) is: [2 marks]



- (A) 2
- (B) 3
- (C) 4
- (D) 5

Q24. A hash table of size 7 uses the hash function $h(k) = k \bmod 7$ with *separate chaining* for collision resolution. The keys 15, 22, 8 are inserted in this order into an otherwise empty table. The number of keys stored in the chain at index 1 is: [2 marks]

- (A) 0
- (B) 1
- (C) 2
- (D) 3

Q25. Bubble sort is applied to an array of 5 elements that is initially in strictly *descending* order (the worst case). The total number of swaps performed is: [2 marks]

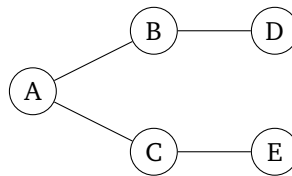


- (A) 5
- (B) 25
- (C) 20
- (D) 10

Q26. The worst-case time complexity of the standard Merge Sort algorithm on an array of n elements is: [2 marks]

- (A) $O(n^2)$
- (B) $O(n)$
- (C) $O(n \log n)$
- (D) $O(\log n)$

Q27. A depth-first search (DFS) is started from vertex A in the undirected graph shown, always visiting adjacent vertices in increasing alphabetical order. The order in which the vertices are first visited is: [2 marks]



- (A) A, B, C, D, E
- (B) A, B, D, C, E
- (C) A, C, E, B, D
- (D) A, B, D, E, C

Q28. The running time of an algorithm satisfies the recurrence $T(n) = 2T(n/2) + 1$, with $T(1) = 1$. By the Master theorem, $T(n)$ is: [2 marks]

- (A) $\Theta(n \log n)$
- (B) $\Theta(\log n)$
- (C) $\Theta(n)$
- (D) $\Theta(n^2)$



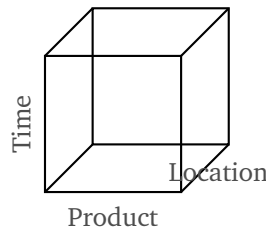
Database Management & Warehousing

- Q29.** Relation R has 4 attributes and 6 tuples; relation S has 3 attributes and 5 tuples. The number of *attributes* (the degree) of the Cartesian product $R \times S$ is: [2 marks]
- (A) 7
(B) 12
(C) 4
(D) 3
- Q30.** A table EMP has 10 rows. In the salary column, 2 of these rows contain NULL and the remaining 8 contain non-null values. What does the query `SELECT COUNT(*) FROM EMP;` return? [2 marks]
- (A) 8
(B) 2
(C) 0
(D) 10
- Q31.** A relation $R(A, B, C)$ has the candidate key $\{A, B\}$ and the functional dependency $A \rightarrow C$ (a non-prime attribute depending on *part* of the key). The highest normal form that R satisfies is: [2 marks]
- (A) BCNF
(B) 3NF
(C) 1NF
(D) 2NF
- Q32.** Two union-compatible relations R and S contain 5 and 3 tuples respectively, and they have exactly 2 tuples in common. The number of tuples in $R \cup S$ is: [2 marks]
- (A) 8



- (B) 5
- (C) 6
- (D) 3

Q33. In the OLAP data cube shown (dimensions Time, Product, Location), the operation that navigates from a finer level of detail to a more *summarized* (coarser) level, such as from monthly totals to yearly totals, is called: [2 marks]



- (A) drill-down
- (B) slice
- (C) pivot
- (D) roll-up

Q34. A fact table in a data warehouse holds 10,000 records. Each disk block can store 100 records, and records are packed fully. The number of disk blocks required to store the fact table is: [2 marks]

- (A) 10,000
- (B) 1,000
- (C) 10
- (D) 100

Q35. A relation has attributes $\{A, B, C, D\}$ with functional dependencies $A \rightarrow B$ and $B \rightarrow C$. The attribute closure A^+ is: [2 marks]

- (A) $\{A, B, C\}$
- (B) $\{A, B\}$
- (C) $\{A, B, C, D\}$



(D) $\{A\}$

Machine Learning & Artificial Intelligence

Q36. A binary classifier is evaluated on 100 test examples, giving the confusion matrix shown ($TP = 40$, $FP = 10$, $FN = 20$, $TN = 30$). The classification accuracy is: [2 marks]

	Pred +	Pred -
Actual +	40	10
Actual -	20	30

(A) 0.70

(B) 0.80

(C) 0.60

(D) 0.50

Q37. A very simple linear model attains poor accuracy on *both* the training set and the test set. In terms of the bias–variance decomposition, this underfitting behaviour is best described as: [2 marks]

(A) low bias, high variance

(B) low bias, low variance

(C) high bias, low variance

(D) high bias, high variance

Q38. In a feature space, the Manhattan (ℓ_1) distance between the points $P(1, 2)$ and $Q(4, 6)$ is: [2 marks]

(A) 7

(B) 5

(C) 25

(D) 12



Q39. A training set for a binary classification task contains 10 examples, of which 5 are positive and 5 are negative. The entropy of this set (in bits) is: [2 marks]

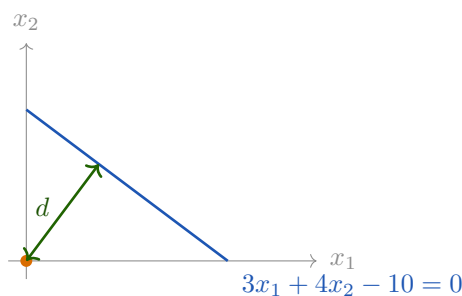
- (A) 0.500
- (B) 0.000
- (C) 1.000
- (D) 0.811

Q40. A node in a decision tree contains 4 positive and 4 negative examples, as shown. The Gini impurity of this node is: [2 marks]

4+, 4- (8 examples)

- (A) 1.00
- (B) 0.25
- (C) 0.50
- (D) 0.75

Q41. The decision boundary of a linear classifier is the line $3x_1 + 4x_2 - 10 = 0$, drawn below. The perpendicular distance of the origin $(0, 0)$ from this line is: [2 marks]

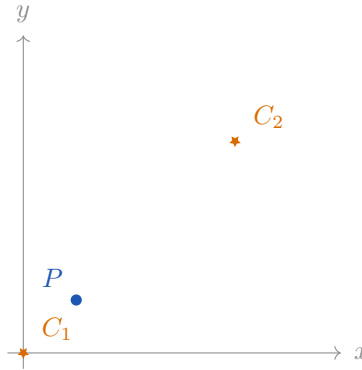


- (A) 5
- (B) 2
- (C) 10
- (D) 0.5



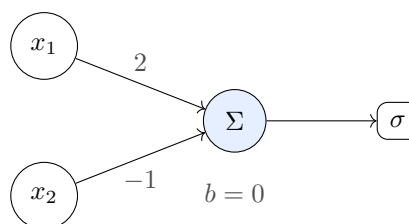
- Q42.** In one iteration of the k -means algorithm there are two cluster centroids, $C_1 = (0, 0)$ and $C_2 = (4, 4)$. The point $P = (1, 1)$, shown below, is assigned to the nearest centroid (Euclidean distance). Point P is assigned to:

[2 marks]



- (A) cluster C_2
 (B) a tie (equidistant)
 (C) cannot be determined
 (D) cluster C_1
- Q43.** Principal component analysis is applied to a data set whose covariance matrix has eigenvalues 6, 2, 1, 1. The fraction of the total variance explained by the *first* principal component alone is:
- [2 marks]
- (A) 60%
 (B) 80%
 (C) 40%
 (D) 20%
- Q44.** A single neuron computes the sigmoid activation $\sigma(z) = 1/(1 + e^{-z})$ of its pre-activation $z = w^T x + b$, as shown. With weights $w = (2, -1)$, inputs $x = (1, 2)$ and bias $b = 0$, the output of the neuron is:

[2 marks]

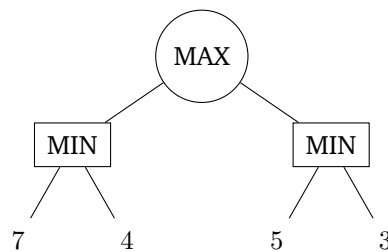


- (A) 1.00
- (B) 0.73
- (C) 0.00
- (D) 0.50

Q45. In the A* search algorithm, a heuristic function $h(n)$ is said to be *admissible* when, for every node n , it never: [2 marks]

- (A) equals the true cost to the goal
- (B) overestimates the true cost to the goal
- (C) underestimates the true cost to the goal
- (D) ignores the true cost to the goal

Q46. In the two-ply game tree shown, the root is a MAX node and the second level are MIN nodes; the leaf values are given. The minimax value backed up to the root is: [2 marks]



- (A) 3
- (B) 4
- (C) 5
- (D) 7



Detailed Solutions**Q1.****Solution**

Concept – ordered selection (permutation): The jobs are distinct and each server can host at most one job, so order matters; count arrangements $P(n, r) = \frac{n!}{(n-r)!}$.

Step 1 – choose a server for the first job: There are 6 available servers, so 6 choices.

Step 2 – choose a server for the second job: One server is used, leaving 5 choices.

Step 3 – choose a server for the third job: Two servers are used, leaving 4 choices.

Step 4 – multiply the independent choices: $6 \times 5 \times 4 = 120$

Final Answer: 120 assignments $\Rightarrow$ **B**

Answer: (B) [Go Back to Q1](#)

Q2.**Solution**

Concept – union of two events: $P(A \cup B) = P(A) + P(B) - P(A \cap B)$.

Step 1 – use independence for the intersection: For independent events, $P(A \cap B) = P(A)P(B)$.

Step 2 – compute the intersection: $P(A \cap B) = 0.5 \times 0.4 = 0.20$

Step 3 – substitute into the union formula: $P(A \cup B) = 0.5 + 0.4 - 0.20$

Step 4 – simplify: $P(A \cup B) = 0.9 - 0.20 = 0.70$

Final Answer: $P(A \cup B) = 0.70 \Rightarrow$ **C**

Answer: (C) [Go Back to Q2](#)



Q3.

Solution

Concept – expected value of a discrete outcome: $E[\text{gain}] = \sum(\text{value}) \times (\text{probability})$.

Step 1 – contribution of the winning outcome: $100 \times 0.2 = 20$

Step 2 – contribution of the losing outcome: $(-20) \times 0.8 = -16$

Step 3 – add the contributions: $E[\text{gain}] = 20 + (-16)$

Step 4 – simplify: $E[\text{gain}] = 4$

Final Answer: expected gain = Rs . 4 $\Rightarrow$ **A**

Answer: (A) [Go Back to Q3](#)

Q4.

Solution

Concept – standardize, then use the normal table: Convert X to $Z = \frac{X - \mu}{\sigma}$; the band 40 to 60 is symmetric about the mean.

Step 1 – standardize the lower cut-off $X = 40$: $Z = \frac{40 - 50}{10} = \frac{-10}{10} = -1$

Step 2 – standardize the upper cut-off $X = 60$: $Z = \frac{60 - 50}{10} = \frac{10}{10} = 1$

Step 3 – write the required probability in Z : $P(40 < X < 60) = P(-1 < Z < 1)$

Step 4 – use the standard normal values: $P(Z \leq 1) = 0.8413$ and $P(Z \leq -1) = 0.1587$

Step 5 – subtract: $P(-1 < Z < 1) = 0.8413 - 0.1587 = 0.6826$

Final Answer: $P(40 < X < 60) = 0.6826 \Rightarrow$ **B**

Answer: (B) [Go Back to Q4](#)

Q5.

Solution

Concept – Poisson probability: $P(X = k) = \frac{e^{-\lambda} \lambda^k}{k!}$.

Step 1 – list the parameters: $\lambda = 2$ per second, $k = 0$.

Step 2 – substitute into the formula: $P(X = 0) = \frac{e^{-2} 2^0}{0!}$

Step 3 – evaluate the power and factorial: $2^0 = 1$ and $0! = 1$



$$P(X = 0) = \frac{e^{-2} \times 1}{1} = e^{-2}$$

Step 4 – substitute $e^{-2} = 0.1353$: $P(X = 0) = 0.135$

Final Answer: $P(X = 0) \approx 0.135 \Rightarrow \boxed{\text{A}}$

Answer: (A) [Go Back to Q5](#)

Q6.

Solution

Concept – population standard deviation: $\sigma = \sqrt{\frac{1}{N} \sum (x_i - \bar{x})^2}$.

Step 1 – compute the mean: $\bar{x} = \frac{2 + 4 + 6 + 8}{4} = \frac{20}{4} = 5$

Step 2 – compute the deviations from the mean: $2 - 5 = -3$, $4 - 5 = -1$, $6 - 5 = 1$, $8 - 5 = 3$

Step 3 – square the deviations: $(-3)^2 = 9$, $(-1)^2 = 1$, $1^2 = 1$, $3^2 = 9$

Step 4 – sum the squared deviations: $9 + 1 + 1 + 9 = 20$

Step 5 – divide by $N = 4$ to get the variance: $\sigma^2 = \frac{20}{4} = 5$

Step 6 – take the square root: $\sigma = \sqrt{5} = 2.236$

Final Answer: $\sigma \approx 2.236 \Rightarrow \boxed{\text{C}}$

Answer: (C) [Go Back to Q6](#)

Q7.

Solution

Concept – Pearson correlation from covariance: $r = \frac{\text{Cov}(X, Y)}{\sigma_X \sigma_Y}$.

Step 1 – compute the denominator: $\sigma_X \sigma_Y = 4 \times 5 = 20$

Step 2 – substitute into the formula: $r = \frac{12}{20}$

Step 3 – simplify: $r = 0.60$

Step 4 – sanity check the range: $-1 \leq r \leq 1$, and 0.60 lies inside this range, so the value is valid.

Final Answer: $r = 0.60 \Rightarrow \boxed{\text{B}}$

Answer: (B) [Go Back to Q7](#)



Q8.

Solution

Concept – prediction from a regression line: Substitute the given x into $\hat{y} = 2 + 3x$.

Step 1 – write the line with $x = 4$: $\hat{y} = 2 + 3(4)$

Step 2 – evaluate the product: $3 \times 4 = 12$

Step 3 – add the intercept: $\hat{y} = 2 + 12 = 14$

Final Answer: predicted $\hat{y} = 14 \Rightarrow \boxed{\text{B}}$

Answer: (B) [Go Back to Q8](#)

Q9.

Solution

Concept – complement rule: $P(\text{at least one head}) = 1 - P(\text{no head})$.

Step 1 – probability of a tail on one toss: $P(\text{tail}) = \frac{1}{2}$

Step 2 – probability of all three tosses being tails: $P(\text{no head}) = \left(\frac{1}{2}\right)^3 = \frac{1}{8}$

Step 3 – take the complement: $P(\text{at least one head}) = 1 - \frac{1}{8} = \frac{7}{8}$

Step 4 – convert to a decimal: $\frac{7}{8} = 0.875$

Final Answer: $P(\text{at least one head}) = 0.875 \Rightarrow \boxed{\text{A}}$

Answer: (A) [Go Back to Q9](#)

Q10.

Solution

Concept – uniform distribution probability: For $X \sim \text{Uniform}(a, b)$, $P(X > c) = \frac{b - c}{b - a}$.

Step 1 – identify the interval: $a = 0$, $b = 10$, so the total length is $b - a = 10$.

Step 2 – length of the favourable region $X > 7$: $b - c = 10 - 7 = 3$

Step 3 – form the ratio: $P(X > 7) = \frac{3}{10}$

Step 4 – convert to a decimal: $P(X > 7) = 0.30$

Final Answer: $P(X > 7) = 0.30 \Rightarrow \boxed{\text{D}}$



Answer: (D) [Go Back to Q10](#)

Q11.

Solution

Concept – sum of eigenvalues equals the trace: For any square matrix, $\lambda_1 + \lambda_2 + \dots = \text{tr}(A)$, the sum of the diagonal entries.

Step 1 – identify the diagonal entries of A : The diagonal entries are 5 and 4.

Step 2 – add them: $\text{tr}(A) = 5 + 4 = 9$

Step 3 – conclude: The sum of the eigenvalues equals the trace, so it is 9.

Final Answer: sum of eigenvalues = 9 $\Rightarrow$ **A**

Answer: (A) [Go Back to Q11](#)

Q12.

Solution

Concept – determinant of a triangular matrix: The determinant of an upper- (or lower-) triangular matrix is the product of its diagonal entries.

Step 1 – identify the diagonal entries of B : The diagonal entries are 2, 3 and 4.

Step 2 – multiply the first two: $2 \times 3 = 6$

Step 3 – multiply by the third: $6 \times 4 = 24$

Final Answer: $\det B = 24 \Rightarrow$ **B**

Answer: (B) [Go Back to Q12](#)

Q13.

Solution

Concept – 2×2 determinant: $\det \begin{bmatrix} a & b \\ c & d \end{bmatrix} = ad - bc$.

Step 1 – form the main-diagonal product: $ad = 2 \times 6 = 12$

Step 2 – form the anti-diagonal product: $bc = 4 \times 3 = 12$

Step 3 – subtract: $\det C = 12 - 12 = 0$

Step 4 – interpret: Since $\det C = 0$, the matrix is singular (not invertible); note that row 2 is exactly 1.5 times row 1.

Final Answer: $\det C = 0 \Rightarrow$ **A**



Answer: (A) [Go Back to Q13](#)

Q14.

Solution

Concept – Euclidean norm: $\|v\|_2 = \sqrt{v_1^2 + v_2^2}$.

Step 1 – square the components: $6^2 = 36$ and $8^2 = 64$

Step 2 – add the squares: $36 + 64 = 100$

Step 3 – take the square root: $\|v\|_2 = \sqrt{100} = 10$

Final Answer: $\|v\|_2 = 10 \Rightarrow \boxed{\text{C}}$

Answer: (C) [Go Back to Q14](#)

Q15.

Solution

Concept – dot product: $\vec{a} \cdot \vec{b} = a_1b_1 + a_2b_2 + a_3b_3$.

Step 1 – multiply the corresponding components: $a_1b_1 = 1 \times 2 = 2$

$$a_2b_2 = 2 \times (-1) = -2$$

$$a_3b_3 = 2 \times 0 = 0$$

Step 2 – add the products: $\vec{a} \cdot \vec{b} = 2 + (-2) + 0 = 0$

Step 3 – interpret: Since the dot product is 0, the vectors are orthogonal (the right angle shown in the figure is consistent).

Final Answer: $\vec{a} \cdot \vec{b} = 0 \Rightarrow \boxed{\text{B}}$

Answer: (B) [Go Back to Q15](#)

Q16.

Solution

Concept – maximize by setting the derivative to zero: For a concave parabola, the stationary point is the global maximum.

Step 1 – differentiate: $f'(x) = -2x + 6$

Step 2 – set the derivative to zero: $-2x + 6 = 0$

$$x = 3$$

Step 3 – confirm it is a maximum: $f''(x) = -2 < 0$, so the point is a maximum.



Step 4 – evaluate f at $x = 3$: $f(3) = -(3)^2 + 6(3) + 1$

$$= -9 + 18 + 1$$

$$= 10$$

Final Answer: maximum value = 10 $\Rightarrow$ **C**

Answer: (C) [Go Back to Q16](#)

Q17.

Solution

Concept – definite integral of a power: $\int x^n dx = \frac{x^{n+1}}{n+1}$, then evaluate between limits.

Step 1 – find the antiderivative: $\int 3x^2 dx = 3 \cdot \frac{x^3}{3} = x^3$

Step 2 – evaluate at the upper limit $x = 2$: $2^3 = 8$

Step 3 – evaluate at the lower limit $x = 0$: $0^3 = 0$

Step 4 – subtract: $\int_0^2 3x^2 dx = 8 - 0 = 8$

Final Answer: the integral = 8 $\Rightarrow$ **B**

Answer: (B) [Go Back to Q17](#)

Q18.

Solution

Concept – one gradient-descent update: $x_1 = x_0 - \eta f'(x_0)$, with $f(x) = x^2$ so $f'(x) = 2x$.

Step 1 – evaluate the gradient at $x_0 = 8$: $f'(8) = 2 \times 8 = 16$

Step 2 – multiply by the learning rate: $\eta f'(x_0) = 0.25 \times 16 = 4$

Step 3 – subtract from the current point: $x_1 = 8 - 4 = 4$

Final Answer: $x_1 = 4 \Rightarrow$ **D**

Answer: (D) [Go Back to Q18](#)



Q19.

Solution

Concept – gradient of a multivariable function: $\nabla f = \left(\frac{\partial f}{\partial x}, \frac{\partial f}{\partial y} \right)$.

Step 1 – partial derivative with respect to x : $\frac{\partial f}{\partial x} = 2x$

Step 2 – partial derivative with respect to y : $\frac{\partial f}{\partial y} = 6y$

Step 3 – evaluate each at $(1, 1)$: $2x = 2(1) = 2$ and $6y = 6(1) = 6$

Step 4 – assemble the gradient vector: $\nabla f(1, 1) = (2, 6)$

Final Answer: $\nabla f(1, 1) = (2, 6) \Rightarrow \boxed{A}$

Answer: (A) [Go Back to Q19](#)

Q20.

Solution

Concept – the $$ operator is right-associative in Python:** $2 ** 3 ** 2$ is evaluated as $2 ** (3 ** 2)$, not $(2 ** 3) ** 2$.

Step 1 – evaluate the top exponent first: $3 ** 2 = 3^2 = 9$

Step 2 – apply the base to that result: $2 ** 9 = 2^9$

Step 3 – evaluate the power: $2^9 = 512$

Step 4 – note the wrong grouping: Left grouping would give $(2^3)^2 = 8^2 = 64$, which is *not* how Python evaluates it.

Final Answer: the output is 512 $\Rightarrow \boxed{D}$

Answer: (D) [Go Back to Q20](#)

Q21.

Solution

Concept – list comprehension and negative indexing: Build the list, then read the last element with index -1 .

Step 1 – expand $\text{range}(4)$: It yields 0, 1, 2, 3.

Step 2 – apply $i * i$ to each value: $0 \times 0 = 0$, $1 \times 1 = 1$, $2 \times 2 = 4$, $3 \times 3 = 9$

Step 3 – form the list: $x = [0, 1, 4, 9]$

Step 4 – read index -1 (the last element): $x[-1] = 9$



Final Answer: the value printed is 9 $\Rightarrow$ **D**

Answer: (D) [Go Back to Q21](#)

Q22.

Solution

Concept – a queue is first-in first-out (FIFO): The element removed by dequeue is always the one that has waited longest.

Step 1 – state after the three enqueues: Front $\rightarrow$ [5, 10, 15] $\rightarrow$ rear.

Step 2 – first dequeue: Removes the front element 5; queue is now [10, 15].

Step 3 – enqueue(20): Adds 20 at the rear; queue is now [10, 15, 20].

Step 4 – second (last) dequeue: Removes the current front element, which is 10.

Final Answer: the last dequeue returns 10 $\Rightarrow$ **B**

Answer: (B) [Go Back to Q22](#)

Q23.

Solution

Concept – height of a BST is the longest root-to-leaf edge count: Insert the keys and trace the deepest path.

Step 1 – insert 40: It becomes the root.

Step 2 – insert 20 and 60: $20 < 40$ goes left of the root; $60 > 40$ goes right of the root.

Step 3 – insert 10 and 30: $10 < 40$ then $10 < 20$, so 10 becomes the left child of 20; $30 < 40$ then $30 > 20$, so 30 becomes the right child of 20.

Step 4 – find the longest path: Root 40 $\rightarrow$ 20 $\rightarrow$ 10 (or 40 $\rightarrow$ 20 $\rightarrow$ 30) uses 2 edges; the path to 60 uses only 1 edge.

Step 5 – read the height: The longest root-to-leaf path has 2 edges, so the height is 2.

Final Answer: height = 2 $\Rightarrow$ **A**

Answer: (A) [Go Back to Q23](#)



Q24.

Solution

Concept – separate chaining groups all colliding keys in a linked list at one index: Compute $h(k) = k \bmod 7$ for each key.

Step 1 – hash key 15: $15 \bmod 7 = 1$ (since $15 = 2 \times 7 + 1$).

Step 2 – hash key 22: $22 \bmod 7 = 1$ (since $22 = 3 \times 7 + 1$).

Step 3 – hash key 8: $8 \bmod 7 = 1$ (since $8 = 1 \times 7 + 1$).

Step 4 – collect the chain at index 1: All three keys 15, 22, 8 hash to index 1, so its chain holds 3 keys.

Final Answer: chain length at index 1 is 3 $\Rightarrow$ **D**

Answer: (D) [Go Back to Q24](#)

Q25.

Solution

Concept – worst-case swaps in bubble sort: A fully reversed array requires a swap for every inverted pair; the number of swaps equals $\frac{n(n-1)}{2}$.

Step 1 – identify n : $n = 5$ elements.

Step 2 – substitute into the formula: $\frac{n(n-1)}{2} = \frac{5 \times 4}{2}$

Step 3 – evaluate the numerator: $5 \times 4 = 20$

Step 4 – divide: $\frac{20}{2} = 10$

Final Answer: number of swaps = 10 $\Rightarrow$ **D**

Answer: (D) [Go Back to Q25](#)

Q26.

Solution

Concept – merge sort divides and merges: It splits the array into halves ($\log_2 n$ levels) and merges each level in linear time.

Step 1 – count the levels of recursion: Halving n repeatedly gives about $\log_2 n$ levels.

Step 2 – cost of merging at each level: Merging all sub-arrays at a level touches every element once, costing $O(n)$.

Step 3 – multiply levels by per-level cost: $O(n) \times O(\log n) = O(n \log n)$.



Step 4 – note it is the same in all cases: Merge sort's split-and-merge cost does not depend on the input order, so worst case is also $O(n \log n)$.

Final Answer: worst-case time = $O(n \log n) \Rightarrow \boxed{C}$

Answer: (C) [Go Back to Q26](#)

Q27.

Solution

Concept – DFS goes as deep as possible before backtracking: At each vertex, visit the smallest unvisited neighbour first.

Step 1 – start at A ; list its neighbours: A is adjacent to B and C ; the smaller is B , so go to B .

Step 2 – from B , go deeper: B is adjacent to A (visited) and D ; visit D .

Step 3 – from D , backtrack: D has no unvisited neighbour, so backtrack to B , then to A .

Step 4 – from A , take the next branch: The next unvisited neighbour of A is C ; visit C .

Step 5 – from C , go deeper: C is adjacent to E ; visit E .

Step 6 – assemble the visit order: A, B, D, C, E .

Final Answer: order = $A, B, D, C, E \Rightarrow \boxed{B}$

Answer: (B) [Go Back to Q27](#)

Q28.

Solution

Concept – Master theorem for $T(n) = aT(n/b) + f(n)$: Compare $f(n)$ with $n^{\log_b a}$.

Step 1 – read off the parameters: $a = 2, b = 2, f(n) = 1 = \Theta(1)$.

Step 2 – compute the critical exponent: $\log_b a = \log_2 2 = 1$, so $n^{\log_b a} = n^1 = n$.

Step 3 – compare $f(n)$ with n : $f(n) = \Theta(1)$ grows slower than n^1 , so Case 1 applies.

Step 4 – conclude from Case 1: $T(n) = \Theta(n^{\log_b a}) = \Theta(n)$.

Final Answer: $T(n) = \Theta(n) \Rightarrow \boxed{C}$

Answer: (C) [Go Back to Q28](#)



Q29.

Solution

Concept – degree of a Cartesian product: The Cartesian product concatenates the attributes of both relations, so its degree is the *sum* of the two degrees (tuple counts do not affect the degree).

Step 1 – degree of R : R has 4 attributes.

Step 2 – degree of S : S has 3 attributes.

Step 3 – add the degrees: $4 + 3 = 7$

Step 4 – note on the tuple count: The number of tuples would be $6 \times 5 = 30$, but the question asks for the degree, which is 7.

Final Answer: degree of $R \times S$ is 7 $\Rightarrow$

Answer: (A) [Go Back to Q29](#)

Q30.

Solution

Concept – COUNT(*) versus COUNT(column): COUNT(*) counts *all* rows, including those with NULL in any column; only COUNT(column) skips NULLs in that column.

Step 1 – total number of rows in EMP: There are 10 rows.

Step 2 – does COUNT(*) skip the NULL salaries? No; COUNT(*) counts rows, not column values, so the 2 NULL-salary rows are still counted.

Step 3 – state the result: COUNT(*) = 10

Step 4 – contrast: COUNT(salary) would return 8 (skipping the 2 NULLs), but that is not what was asked.

Final Answer: the query returns 10 $\Rightarrow$

Answer: (D) [Go Back to Q30](#)

Q31.

Solution

Concept – 2NF forbids partial dependencies: 2NF requires that no non-prime attribute depend on only *part* of a composite candidate key.

Step 1 – identify the candidate key and non-prime attribute: The candidate key is $\{A, B\}$; the non-prime attribute is C .

Step 2 – examine the dependency $A \rightarrow C$: C depends on A alone, which is only



part of the key $\{A, B\}$; this is a partial dependency.

Step 3 – conclude which normal form fails: A partial dependency violates 2NF, so R is not in 2NF.

Step 4 – state the highest normal form satisfied: Every relation with atomic attributes is at least in 1NF, and R cannot rise above that here, so the highest normal form is 1NF.

Final Answer: highest normal form = 1NF $\Rightarrow$

Answer: (C) [Go Back to Q31](#)

Q32.

Solution

Concept – cardinality of a set union: $|R \cup S| = |R| + |S| - |R \cap S|$ (subtract the common tuples counted twice).

Step 1 – list the given counts: $|R| = 5$, $|S| = 3$, $|R \cap S| = 2$.

Step 2 – add the two relation sizes: $5 + 3 = 8$

Step 3 – subtract the common tuples: $8 - 2 = 6$

Final Answer: $|R \cup S| = 6 \Rightarrow$

Answer: (C) [Go Back to Q32](#)

Q33.

Solution

Concept – OLAP roll-up: Roll-up aggregates a data cube from a finer level to a coarser level along a dimension hierarchy (for example month $\rightarrow$ year).

Step 1 – direction of the operation: Going from monthly totals to yearly totals means moving to *less* detail, i.e. upward in the hierarchy.

Step 2 – name that direction: Moving to less detail is roll-up; moving to more detail would be drill-down.

Step 3 – eliminate the other options: Slice fixes one dimension value, and pivot rotates the cube's axes; neither changes the level of aggregation.

Final Answer: the operation is roll-up $\Rightarrow$

Answer: (D) [Go Back to Q33](#)



Q34.

Solution

Concept – blocking factor: Number of blocks = $\left\lceil \frac{\text{total records}}{\text{records per block}} \right\rceil$.

Step 1 – list the given values: Total records = 10,000; records per block = 100.

Step 2 – divide: $\frac{10,000}{100} = 100$

Step 3 – apply the ceiling: The division is exact, so the ceiling leaves 100.

Final Answer: blocks required = 100 $\Rightarrow$ **D**

Answer: (D) [Go Back to Q34](#)

Q35.

Solution

Concept – attribute closure: A^+ is the set of all attributes functionally determined by A , found by repeatedly applying the FDs.

Step 1 – start with the attribute itself: $A^+ = \{A\}$

Step 2 – apply $A \rightarrow B$: Since $A \in A^+$, add B : $A^+ = \{A, B\}$

Step 3 – apply $B \rightarrow C$: Since $B \in A^+$, add C : $A^+ = \{A, B, C\}$

Step 4 – check for D : No functional dependency has D on its right-hand side reachable from these attributes, so D is not added.

Step 5 – state the closure: $A^+ = \{A, B, C\}$

Final Answer: $A^+ = \{A, B, C\} \Rightarrow$ **A**

Answer: (A) [Go Back to Q35](#)

Q36.

Solution

Concept – accuracy from a confusion matrix: Accuracy = $\frac{TP + TN}{TP + FP + FN + TN}$.

Step 1 – sum the correct predictions (diagonal): $TP + TN = 40 + 30 = 70$

Step 2 – sum all predictions: $40 + 10 + 20 + 30 = 100$

Step 3 – form the ratio: Accuracy = $\frac{70}{100}$

Step 4 – simplify: Accuracy = 0.70

Final Answer: accuracy = 0.70 $\Rightarrow$ **A**



Answer: (A) [Go Back to Q36](#)

Q37.

Solution

Concept – underfitting in the bias–variance picture: A model too simple to capture the pattern makes consistent but large errors, so it has high bias; because it barely changes with the data, its variance is low.

Step 1 – interpret poor training accuracy: Failing even on the training data signals the model cannot represent the relationship, i.e. high bias.

Step 2 – interpret similar poor test accuracy: Training and test errors are both poor and close together, meaning the model is stable across samples, i.e. low variance.

Step 3 – combine: High bias together with low variance is the signature of underfitting.

Final Answer: high bias, low variance $\Rightarrow$

Answer: (C) [Go Back to Q37](#)

Q38.

Solution

Concept – Manhattan (ℓ_1) distance: $d_1(P, Q) = |x_2 - x_1| + |y_2 - y_1|$.

Step 1 – absolute difference in the x -coordinates: $|4 - 1| = 3$

Step 2 – absolute difference in the y -coordinates: $|6 - 2| = 4$

Step 3 – add the two: $d_1 = 3 + 4 = 7$

Step 4 – contrast with Euclidean distance: The straight-line (ℓ_2) distance would be $\sqrt{3^2 + 4^2} = 5$; the Manhattan value asked for is 7.

Final Answer: $d_1(P, Q) = 7 \Rightarrow$

Answer: (A) [Go Back to Q38](#)



Q39.

Solution

Concept – binary entropy: $H = -p \log_2 p - q \log_2 q$, where p and q are the class proportions.

Step 1 – compute the proportions: $p = \frac{5}{10} = 0.5$ and $q = \frac{5}{10} = 0.5$.

Step 2 – evaluate each logarithm: $\log_2 0.5 = -1$, so $-p \log_2 p = -0.5(-1) = 0.5$ for each class.

Step 3 – add the two contributions: $H = 0.5 + 0.5 = 1.0$

Step 4 – interpret: A perfectly balanced two-class set has the maximum possible entropy of 1 bit.

Final Answer: $H = 1.000$ bit $\Rightarrow$

Answer: (C) [Go Back to Q39](#)

Q40.

Solution

Concept – Gini impurity: $G = 1 - \sum_i p_i^2$, where p_i are the class proportions.

Step 1 – compute the class proportions: $p_+ = \frac{4}{8} = 0.5$ and $p_- = \frac{4}{8} = 0.5$.

Step 2 – square each proportion: $0.5^2 = 0.25$ for each class.

Step 3 – sum the squares: $0.25 + 0.25 = 0.5$

Step 4 – subtract from 1: $G = 1 - 0.5 = 0.5$

Final Answer: Gini impurity = 0.50 $\Rightarrow$

Answer: (C) [Go Back to Q40](#)

Q41.

Solution

Concept – distance from a point to a line: For the line $ax + by + c = 0$, the distance of the point (x_0, y_0) is $d = \frac{|ax_0 + by_0 + c|}{\sqrt{a^2 + b^2}}$.

Step 1 – identify the coefficients: $a = 3$, $b = 4$, $c = -10$, and the point is the origin $(0, 0)$.

Step 2 – evaluate the numerator: $|3(0) + 4(0) - 10| = |-10| = 10$

Step 3 – evaluate the denominator: $\sqrt{3^2 + 4^2} = \sqrt{9 + 16} = \sqrt{25} = 5$



Step 4 – divide: $d = \frac{10}{5} = 2$

Final Answer: distance = 2 $\Rightarrow$ **B**

Answer: (B) [Go Back to Q41](#)

Q42.

Solution

Concept – k -means assigns each point to the nearest centroid: Compute the Euclidean distance from P to each centroid and pick the smaller.

Step 1 – distance from $P = (1, 1)$ to $C_1 = (0, 0)$: $d_1 = \sqrt{(1-0)^2 + (1-0)^2} = \sqrt{1+1} = \sqrt{2} \approx 1.41$

Step 2 – distance from $P = (1, 1)$ to $C_2 = (4, 4)$: $d_2 = \sqrt{(1-4)^2 + (1-4)^2} = \sqrt{9+9} = \sqrt{18} \approx 4.24$

Step 3 – compare the distances: $1.41 < 4.24$, so C_1 is nearer.

Step 4 – assign the point: P joins the cluster of C_1 .

Final Answer: P is assigned to cluster $C_1 \Rightarrow$ **D**

Answer: (D) [Go Back to Q42](#)

Q43.

Solution

Concept – variance explained by a principal component: Each eigenvalue is the variance along its component; the fraction explained is that eigenvalue divided by the total.

Step 1 – sum all eigenvalues (total variance): $6 + 2 + 1 + 1 = 10$

Step 2 – take the largest eigenvalue (first PC): The first principal component corresponds to $\lambda_1 = 6$.

Step 3 – form the ratio: $\frac{6}{10} = 0.60$

Step 4 – express as a percentage: $0.60 = 60\%$

Final Answer: first PC explains 60% $\Rightarrow$ **A**

Answer: (A) [Go Back to Q43](#)



Q44.

Solution

Concept – neuron output with a sigmoid activation: First form the pre-activation $z = w^T x + b$, then apply $\sigma(z) = \frac{1}{1 + e^{-z}}$.

Step 1 – weighted sum of the inputs: $w^T x = (2)(1) + (-1)(2) = 2 - 2 = 0$

Step 2 – add the bias: $z = 0 + 0 = 0$

Step 3 – apply the sigmoid at $z = 0$: $\sigma(0) = \frac{1}{1 + e^0} = \frac{1}{1 + 1}$

Step 4 – simplify: $\sigma(0) = \frac{1}{2} = 0.50$

Final Answer: neuron output = 0.50 $\Rightarrow$ D

Answer: (D) [Go Back to Q44](#)

Q45.

Solution

Concept – admissibility of an A* heuristic: A heuristic $h(n)$ is admissible if it never *overestimates* the true (optimal) cost from n to the goal; it must satisfy $h(n) \leq h^*(n)$.

Step 1 – recall the guarantee A* needs: A* returns an optimal path when h never exceeds the real remaining cost.

Step 2 – translate “never exceeds”: This is exactly the condition that h never overestimates the true cost to the goal.

Step 3 – eliminate the other options: Underestimating is allowed (even $h = 0$ is admissible); equalling the cost is also allowed; “ignores” is not a defined condition.

Final Answer: it never overestimates the true cost $\Rightarrow$ B

Answer: (B) [Go Back to Q45](#)

Q46.

Solution

Concept – minimax back-up: MIN nodes take the minimum of their children; the MAX root takes the maximum of the MIN results.

Step 1 – evaluate the left MIN node: $\min(7, 4) = 4$

Step 2 – evaluate the right MIN node: $\min(5, 3) = 3$

Step 3 – evaluate the MAX root: $\max(4, 3) = 4$



Final Answer: minimax value = 4 $\Rightarrow$ B

Answer: (B) [Go Back to Q46](#)



Answer Key

Q	Ans	Q	Ans	Q	Ans	Q	Ans	Q	Ans
1	B	2	C	3	A	4	B	5	A
6	C	7	B	8	B	9	A	10	D
11	A	12	B	13	A	14	C	15	B
16	C	17	B	18	D	19	A	20	D
21	D	22	B	23	A	24	D	25	D
26	C	27	B	28	C	29	A	30	D
31	C	32	C	33	D	34	D	35	A
36	A	37	C	38	A	39	C	40	C
41	B	42	D	43	A	44	D	45	B
46	B								

