

GATE Data Science and Artificial Intelligence

Sample Paper – 7

Duration: 128 Minutes

Maximum Marks: 72

Instructions

- This paper contains **46 questions** covering the core **Data Science and Artificial Intelligence** subject of the GATE paper conducted by the IITs and IISc (General Aptitude and Engineering Mathematics are provided as separate papers).
- **Q1–Q20 carry 1 mark each and Q21–Q46 carry 2 marks each**, for a total of **72 marks**.
- Each question carries **negative marking of one-third of its allotted marks**: a wrong 1-mark question costs **0.33** and a wrong 2-mark question costs **0.67**. Unattempted questions carry no penalty.
- Every question here is a single-correct **MCQ**. The real GATE paper also has Multiple Select (MSQ) and Numerical Answer Type (NAT) questions, and **those carry no negative marking**.
- Attempt this paper in one timed sitting of about **128 minutes**, the share this core subject earns at GATE's overall pace of 180 minutes for 65 questions. All logarithms in information-theoretic quantities (entropy, information gain) are to base 2 and expressed in bits unless stated otherwise.

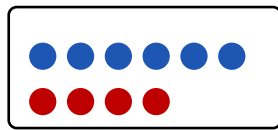
Probability & Statistics

Q1. The number of distinct arrangements (words, meaningful or not) of *all* the letters of the word GAMMA is: [1 mark]

- (A) 120
- (B) 60
- (C) 30
- (D) 20

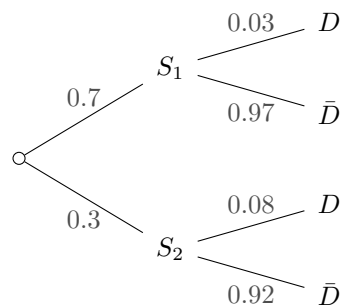


- Q2.** An urn contains 4 red and 6 blue balls, as shown. Two balls are drawn one after another *without replacement*. The probability that *both* drawn balls are red is: [1 mark]



4 red + 6 blue = 10 balls

- (A) $\frac{4}{25}$
(B) $\frac{2}{15}$
(C) $\frac{1}{15}$
(D) $\frac{2}{5}$
- Q3.** A component is bought from two suppliers. Supplier S_1 provides 70% of the stock with a 3% defect rate; supplier S_2 provides the remaining 30% with an 8% defect rate. The probability tree is shown. The probability that a randomly chosen component is defective is: [1 mark]



- (A) 0.021
(B) 0.024
(C) 0.030
(D) 0.045
- Q4.** A fair six-sided die is rolled 5 times independently. The probability of obtaining *exactly* two sixes is nearest to: [1 mark]
- (A) 0.402



- (B) 0.161
- (C) 0.033
- (D) 0.080

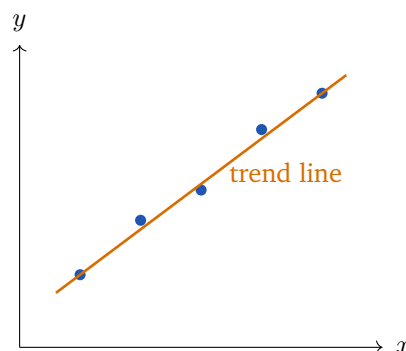
Q5. A promotional game pays a prize of Rs. 50 with probability 0.2, Rs. 10 with probability 0.5, and Rs. 0 with probability 0.3. The expected prize (in rupees) per play is: [1 mark]

- (A) 15
- (B) 20
- (C) 12
- (D) 10

Q6. The values 2, 4, 6, 8, 10 constitute an entire (population) data set. The population standard deviation of these values is nearest to: [1 mark]

- (A) 8.00
- (B) 2.83
- (C) 2.00
- (D) 4.00

Q7. For a bivariate data set the sums of squares and cross-products about the means are $S_{xx} = 25$, $S_{yy} = 100$ and $S_{xy} = 40$; the scatter is shown. Pearson's correlation coefficient r is: [1 mark]



- (A) 0.40
- (B) 1.60



(C) 0.80

(D) 0.64

Q8. The observations 7, 3, 9, 5, 11, 1 are recorded. The median of this data set is: [1 mark]

(A) 5

(B) 6

(C) 7

(D) 5.5

Q9. A continuous random variable X is uniformly distributed on the interval $[0, 10]$. The probability $P(X > 7)$ is: [1 mark]

(A) 0.3

(B) 0.7

(C) 0.1

(D) 0.5

Q10. A feature X is normally distributed with mean $\mu = 50$ and standard deviation $\sigma = 4$. Using the standard normal value $P(Z \leq 2) = 0.9772$, the probability $P(X < 58)$ is: [1 mark]

(A) 0.9772

(B) 0.0228

(C) 0.8413

(D) 0.5000

Linear Algebra, Calculus & Optimization

Q11. For the lower-triangular matrix $A = \begin{bmatrix} 2 & 0 & 0 \\ 1 & 3 & 0 \\ 4 & 5 & 1 \end{bmatrix}$, the determinant $\det A$ is:

[1 mark]



- (A) 11
- (B) 9
- (C) 6
- (D) 0

Q12. Consider the linear system $2x + y = 5$ and $x + y = 3$. The value of x in the unique solution is: [1 mark]

- (A) 1
- (B) 3
- (C) 4
- (D) 2

Q13. The *smaller* eigenvalue of the symmetric matrix $C = \begin{bmatrix} 3 & 2 \\ 2 & 3 \end{bmatrix}$ is: [1 mark]

- (A) 1
- (B) 5
- (C) 3
- (D) 2

Q14. The rank of the matrix $D = \begin{bmatrix} 1 & 2 \\ 2 & 4 \end{bmatrix}$ is: [1 mark]

- (A) 2
- (B) 1
- (C) 0
- (D) 3

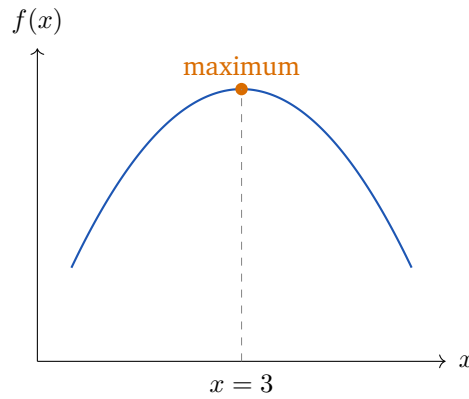
Q15. For the vector $v = (6, 8)$, the Euclidean (ℓ_2) norm $\|v\|_2$ is: [1 mark]

- (A) 14
- (B) 10
- (C) 8



(D) 48

- Q16.** The function $f(x) = -x^2 + 6x + 1$ is maximized over the real line, as suggested by its concave graph below. The maximum value of f is: [1 mark]



- (A) 3
(B) 1
(C) 6
(D) 10

- Q17.** For the function $f(x, y) = x^2y + 3y$, the partial derivative $\frac{\partial f}{\partial x}$ evaluated at the point $(2, 1)$ is: [1 mark]

- (A) 2
(B) 7
(C) 4
(D) 5

- Q18.** Gradient descent is used to minimize $f(x) = x^2$ with a fixed learning rate $\eta = 0.2$. Starting from $x_0 = 5$, the value of x_1 after one update $x_1 = x_0 - \eta f'(x_0)$ is: [1 mark]

- (A) 3
(B) 1
(C) 4



(D) 5

Q19. The Hessian of a twice-differentiable function at a point is $H = \begin{bmatrix} 2 & 1 \\ 1 & 2 \end{bmatrix}$.
This Hessian is: [1 mark]

- (A) negative definite
- (B) indefinite
- (C) positive definite
- (D) singular

Programming, Data Structures & Algorithms

Q20. What is the output of the following Python snippet?

```
a = [10, 20, 30, 40, 50]
print(a[-2])
```

[1 mark]

- (A) 10
- (B) 50
- (C) 30
- (D) 40

Q21. Consider the following Python code:

```
s = 0
for i in range(1, 5):
    s += i
print(s)
```

The value printed is:

[2 marks]

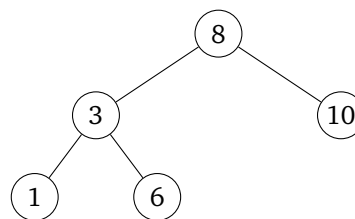
- (A) 10
- (B) 15
- (C) 6
- (D) 5



Q22. The following operations are performed on an initially empty *queue* (first-in, first-out), in order: enqueue(5), enqueue(15), dequeue(), dequeue(), enqueue(25), dequeue(). The value returned by the *last* dequeue() is: [2 marks]

- (A) 5
- (B) 15
- (C) 10
- (D) 25

Q23. Starting from an empty binary search tree, the keys 8, 3, 10, 1, 6 are inserted in the given order, producing the tree shown. The *inorder* traversal of the resulting tree is: [2 marks]



- (A) 1, 3, 6, 8, 10
- (B) 8, 3, 1, 6, 10
- (C) 1, 6, 3, 10, 8
- (D) 8, 10, 6, 3, 1

Q24. A hash table of size 7 uses the hash function $h(k) = k \bmod 7$ with *separate chaining*. The keys 10, 22, 31, 4, 15, 28 are inserted. The number of keys that hash to index 1 is: [2 marks]

- (A) 2
- (B) 1
- (C) 3
- (D) 0

Q25. Merge sort is applied to an array of $n = 8$ elements. The number of *levels* of merging (the height of the recursion, i.e. $\log_2 n$) is: [2 marks]

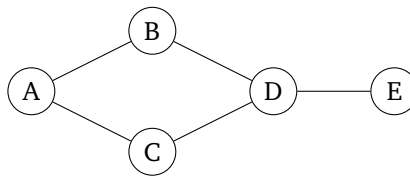


- (A) 8
- (B) 7
- (C) 4
- (D) 3

Q26. The average-case time complexity of the standard Merge sort algorithm on an array of n elements is: [2 marks]

- (A) $O(n \log n)$
- (B) $O(n^2)$
- (C) $O(n)$
- (D) $O(\log n)$

Q27. A depth-first search (DFS) is started from vertex A in the undirected graph shown, always visiting adjacent vertices in increasing alphabetical order. The order in which the vertices are first visited is: [2 marks]



- (A) A, B, C, D, E
- (B) A, C, B, D, E
- (C) A, B, C, E, D
- (D) A, B, D, C, E

Q28. The running time of an algorithm satisfies the recurrence $T(n) = 2T(n/2) + n^2$, with $T(1) = 1$. By the Master theorem, $T(n)$ is: [2 marks]

- (A) $\Theta(n \log n)$
- (B) $\Theta(n^2)$
- (C) $\Theta(n)$
- (D) $\Theta(n^2 \log n)$



Database Management & Warehousing

- Q29.** Two union-compatible relations R and S have 8 and 5 tuples respectively, and exactly 3 tuples are common to both. The number of tuples in $R \cup S$ is: [2 marks]
- (A) 13
(B) 5
(C) 10
(D) 3
- Q30.** A table T has 10 rows, of which 3 rows contain NULL in the salary column. What does the query `SELECT COUNT(*) FROM T;` return? [2 marks]
- (A) 10
(B) 7
(C) 3
(D) 0
- Q31.** A relation $R(A, B, C, D)$ has A as its only candidate key, and the only functional dependency is $A \rightarrow BCD$. The highest normal form that R satisfies is: [2 marks]
- (A) 2NF
(B) BCNF
(C) 1NF
(D) 3NF (but not BCNF)
- Q32.** Relation $R(A, B)$ contains the tuples $\{(1, x), (2, x), (3, y)\}$ and relation $S(B, C)$ contains $\{(x, p), (x, q), (y, r), (z, s)\}$. The number of tuples in the natural join $R \bowtie S$ (on the common attribute B) is: [2 marks]
- (A) 3

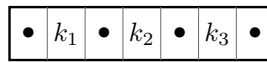


- (B) 9
- (C) 4
- (D) 5

Q33. In OLAP, the operation that reduces a data cube by fixing *one* dimension to a single value (for example, selecting only `Region = 'East'`) to obtain a sub-cube is called: [2 marks]

- (A) roll-up
- (B) slice
- (C) drill-down
- (D) pivot

Q34. The figure shows an internal node of a B-tree of order $m = 4$; each internal node holds up to m child pointers (drawn as $\bullet$), separated by keys. The maximum number of *child pointers* an internal node of this tree can have is: [2 marks]



up to 4 pointers ($\bullet$) and 3 keys

- (A) 5
- (B) 2
- (C) 4
- (D) 3

Q35. A relation has attributes $\{A, B, C, D, E\}$ with functional dependencies $A \rightarrow B$, $B \rightarrow C$ and $D \rightarrow E$. The attribute closure $\{A, D\}^+$ is: [2 marks]

- (A) $\{A, B, C\}$
- (B) $\{A, D\}$
- (C) $\{A, B, C, D, E\}$
- (D) $\{A, B, C, D\}$

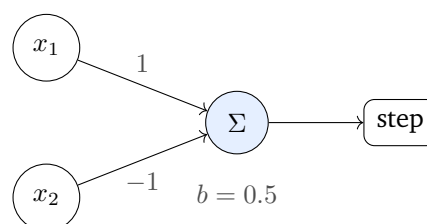


Machine Learning & Artificial Intelligence

- Q36.** A binary classifier is evaluated on a test set, giving the confusion matrix shown ($TP = 40$, $FP = 10$, $FN = 20$, $TN = 30$). The *precision* of the classifier, $\frac{TP}{TP + FP}$, is: [2 marks]

	Pred +Pred -	
Act +	40	10
	20	30

- (A) 0.80
(B) 0.67
(C) 0.50
(D) 0.75
- Q37.** A binary classifier detects 30 of the actual positive cases correctly and misses 10 of them (there are no other positive cases). The *recall* (sensitivity), $\frac{TP}{TP + FN}$, is: [2 marks]
- (A) 0.30
(B) 0.50
(C) 0.75
(D) 0.25
- Q38.** A perceptron with a step activation (output 1 if the weighted input is > 0 , else 0) has weight vector $w = (1, -1)$ and bias $b = 0.5$, as shown. For the input $x = (1, 1)$, the output of the perceptron is: [2 marks]

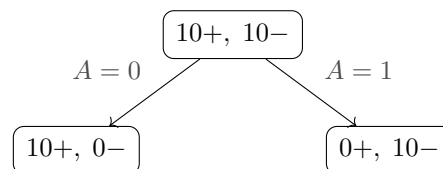


- (A) 0
- (B) 1
- (C) -1
- (D) 0.5

Q39. A decision-tree node contains 3 positive and 1 negative example. The *Gini impurity* of this node, $1 - \sum_i p_i^2$, is: [2 marks]

- (A) 0.811
- (B) 0.500
- (C) 0.250
- (D) 0.375

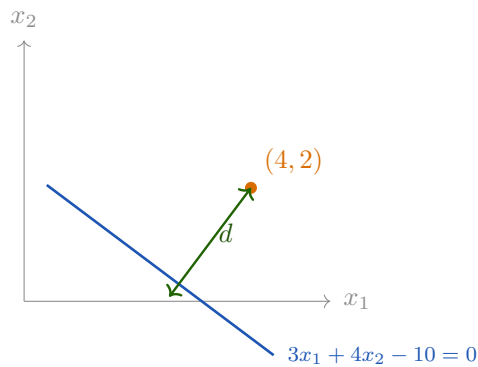
Q40. A decision-tree node with 10 positive and 10 negative examples is split by attribute A into two *pure* children as shown: $A = 0$ gives (10+, 0-) and $A = 1$ gives (0+, 10-). The information gain of this split is: [2 marks]



- (A) 0.500
- (B) 0.000
- (C) 1.000
- (D) 0.811

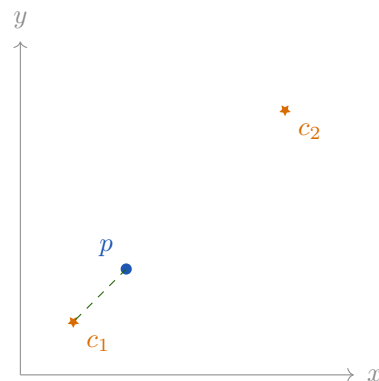
Q41. The separating hyperplane of a linear classifier is $3x_1 + 4x_2 - 10 = 0$. The perpendicular distance from the point (4, 2) to this hyperplane, $\frac{|3x_1 + 4x_2 - 10|}{\sqrt{3^2 + 4^2}}$, is: [2 marks]





- (A) 0.5
- (B) 1
- (C) 4
- (D) 2

Q42. In the assignment step of k -means, two cluster centroids are $c_1 = (1, 1)$ and $c_2 = (5, 5)$, shown below. The point $p = (2, 2)$ is assigned to the nearer centroid (Euclidean distance). That centroid is: [2 marks]



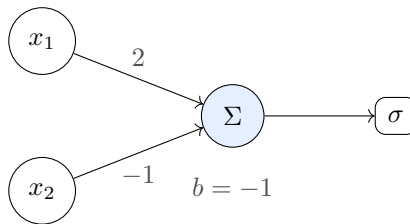
- (A) $c_1 = (1, 1)$
- (B) $c_2 = (5, 5)$
- (C) equidistant (a tie)
- (D) cannot be determined

Q43. Principal component analysis is applied to a data set whose covariance matrix has eigenvalues 5, 3, 1, 1. The fraction of the total variance explained by the *first* principal component alone is: [2 marks]



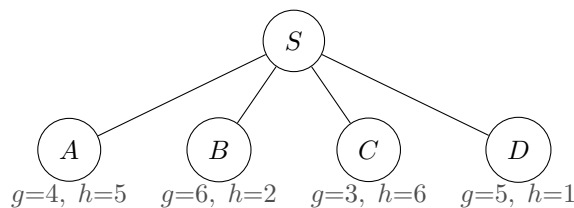
- (A) 40%
- (B) 50%
- (C) 80%
- (D) 90%

Q44. A single neuron with a sigmoid activation $\sigma(z) = 1/(1 + e^{-z})$ computes $\sigma(w_1x_1 + w_2x_2 + b)$, as shown. With inputs $x_1 = 1$, $x_2 = 1$, weights $w_1 = 2$, $w_2 = -1$ and bias $b = -1$, the output of the neuron is: [2 marks]



- (A) 0
- (B) 1
- (C) 0.5
- (D) 0.73

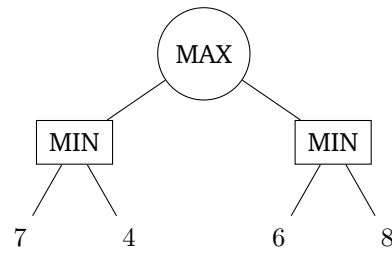
Q45. A* search maintains four frontier nodes A , B , C , D with the g (path cost so far) and h (heuristic) values shown, where $f = g + h$. The node A* selects for expansion next is: [2 marks]



- (A) A
- (B) B
- (C) C
- (D) D



- Q46.** In the two-ply game tree shown, the root is a MAX node and the second level are MIN nodes; the leaf values are given. The minimax value backed up to the root is: [2 marks]



- (A) 4
- (B) 6
- (C) 7
- (D) 8



Detailed Solutions

Q1.

Solution

Concept – permutations of letters with repetition: For a word of n letters where a letter repeats r times, the number of distinct arrangements is $\frac{n!}{r_1! r_2! \dots}$.

Step 1 – count the letters of GAMMA: The letters are G, A, M, M, A , so $n = 5$.

Step 2 – note the repeats: A appears 2 times and M appears 2 times; G appears once.

Step 3 – write the formula: Number of arrangements $= \frac{5!}{2! \times 2!}$

Step 4 – evaluate the factorials: $5! = 120, 2! = 2, 2! = 2$

Step 5 – divide: $\frac{120}{2 \times 2} = \frac{120}{4} = 30$

Final Answer: 30 arrangements $\Rightarrow$ **C**

Answer: (C) [Go Back to Q1](#)

Q2.

Solution

Concept – probability without replacement (multiply stage by stage):
 $P(\text{both red}) = P(\text{1st red}) \times P(\text{2nd red} \mid \text{1st red})$.

Step 1 – probability the first ball is red: $P(\text{1st red}) = \frac{4}{10}$

Step 2 – update the counts after one red is removed: 3 red remain out of 9 balls, so $P(\text{2nd red} \mid \text{1st red}) = \frac{3}{9}$.

Step 3 – multiply the two stages: $P(\text{both red}) = \frac{4}{10} \times \frac{3}{9}$

Step 4 – multiply the numerators and denominators: $= \frac{12}{90}$

Step 5 – simplify the fraction: $\frac{12}{90} = \frac{2}{15}$

Final Answer: $P(\text{both red}) = \frac{2}{15} \Rightarrow$ **B**

Answer: (B) [Go Back to Q2](#)



Q3.

Solution

Concept – law of total probability (sum over the branches): $P(D) = P(S_1)P(D | S_1) + P(S_2)P(D | S_2)$.

Step 1 – probability along the S_1 branch: $P(S_1)P(D | S_1) = 0.70 \times 0.03 = 0.021$

Step 2 – probability along the S_2 branch: $P(S_2)P(D | S_2) = 0.30 \times 0.08 = 0.024$

Step 3 – add the two branch probabilities: $P(D) = 0.021 + 0.024$

Step 4 – finish the addition: $P(D) = 0.045$

Final Answer: $P(D) = 0.045 \Rightarrow \boxed{D}$

Answer: (D) [Go Back to Q3](#)

Q4.

Solution

Concept – binomial probability: $P(X = k) = \binom{n}{k}p^k(1-p)^{n-k}$.

Step 1 – list the parameters: $n = 5, k = 2, p = \frac{1}{6}, 1 - p = \frac{5}{6}$.

Step 2 – evaluate the binomial coefficient: $\binom{5}{2} = \frac{5 \times 4}{2 \times 1} = 10$

Step 3 – evaluate the powers: $p^2 = \left(\frac{1}{6}\right)^2 = \frac{1}{36} = 0.02778$

$(1-p)^3 = \left(\frac{5}{6}\right)^3 = \frac{125}{216} = 0.57870$

Step 4 – multiply the three pieces: $P(X = 2) = 10 \times 0.02778 \times 0.57870$

Step 5 – finish the arithmetic: $= 10 \times 0.016076 = 0.16076 \approx 0.161$

Final Answer: $P(X = 2) \approx 0.161 \Rightarrow \boxed{B}$

Answer: (B) [Go Back to Q4](#)

Q5.

Solution

Concept – expected value of a discrete variable: $E[X] = \sum_i x_i p_i$.

Step 1 – term for the Rs. 50 prize: $50 \times 0.2 = 10$

Step 2 – term for the Rs. 10 prize: $10 \times 0.5 = 5$

Step 3 – term for the Rs. 0 prize: $0 \times 0.3 = 0$



Step 4 – add the three terms: $E[X] = 10 + 5 + 0 = 15$

Final Answer: expected prize = Rs . 15 $\Rightarrow$ **A**

Answer: (A) [Go Back to Q5](#)

Q6.

Solution

Concept – population standard deviation: $\sigma = \sqrt{\frac{1}{N} \sum_i (x_i - \bar{x})^2}$.

Step 1 – compute the mean: $\bar{x} = \frac{2 + 4 + 6 + 8 + 10}{5} = \frac{30}{5} = 6$

Step 2 – compute the deviations from the mean: $-4, -2, 0, 2, 4$

Step 3 – square the deviations: $16, 4, 0, 4, 16$

Step 4 – sum the squares: $16 + 4 + 0 + 4 + 16 = 40$

Step 5 – divide by $N = 5$ to get the variance: $\sigma^2 = \frac{40}{5} = 8$

Step 6 – take the square root: $\sigma = \sqrt{8} = 2.83$

Final Answer: $\sigma \approx 2.83 \Rightarrow$ **B**

Answer: (B) [Go Back to Q6](#)

Q7.

Solution

Concept – Pearson's correlation coefficient: $r = \frac{S_{xy}}{\sqrt{S_{xx} S_{yy}}}$.

Step 1 – list the given sums: $S_{xx} = 25, S_{yy} = 100, S_{xy} = 40$.

Step 2 – form the product under the root: $S_{xx} S_{yy} = 25 \times 100 = 2500$

Step 3 – take the square root: $\sqrt{2500} = 50$

Step 4 – divide: $r = \frac{40}{50}$

Step 5 – simplify: $r = 0.80$

Final Answer: $r = 0.80 \Rightarrow$ **C**

Answer: (C) [Go Back to Q7](#)



Q8.

Solution

Concept – median of an even-sized data set: Sort the values; the median is the average of the two middle observations.

Step 1 – sort the six values in ascending order: 1, 3, 5, 7, 9, 11

Step 2 – locate the two middle observations: With 6 values, the 3rd and 4th are the middle: 5 and 7.

Step 3 – average them: $\text{median} = \frac{5 + 7}{2} = \frac{12}{2}$

Step 4 – simplify: median = 6

Final Answer: median = 6 $\Rightarrow$ **B**

Answer: (B) [Go Back to Q8](#)

Q9.

Solution

Concept – probability for a continuous uniform variable: For $X \sim \text{Uniform}[a, b]$, $P(X > c) = \frac{b - c}{b - a}$.

Step 1 – identify the interval: $a = 0$, $b = 10$, and the threshold $c = 7$.

Step 2 – length of the favourable part: $b - c = 10 - 7 = 3$

Step 3 – length of the whole interval: $b - a = 10 - 0 = 10$

Step 4 – form the ratio: $P(X > 7) = \frac{3}{10} = 0.3$

Final Answer: $P(X > 7) = 0.3 \Rightarrow$ **A**

Answer: (A) [Go Back to Q9](#)

Q10.

Solution

Concept – standardize, then use the normal value: Convert X to $Z = \frac{X - \mu}{\sigma}$ and read the cumulative probability.

Step 1 – standardize the cut-off $X = 58$: $Z = \frac{58 - 50}{4}$

Step 2 – simplify: $Z = \frac{8}{4} = 2$

Step 3 – rewrite the required probability: $P(X < 58) = P(Z < 2)$

Step 4 – read the standard normal value: $P(Z < 2) = 0.9772$



Final Answer: $P(X < 58) = 0.9772 \Rightarrow \boxed{A}$

Answer: (A) [Go Back to Q10](#)

Q11.

Solution

Concept – determinant of a triangular matrix: For a lower- or upper-triangular matrix, the determinant is the product of the diagonal entries.

Step 1 – confirm A is triangular: All entries above the main diagonal are 0, so A is lower-triangular.

Step 2 – read the diagonal entries: $a_{11} = 2$, $a_{22} = 3$, $a_{33} = 1$.

Step 3 – multiply them: $\det A = 2 \times 3 \times 1$

Step 4 – evaluate: $\det A = 6$

Final Answer: $\det A = 6 \Rightarrow \boxed{C}$

Answer: (C) [Go Back to Q11](#)

Q12.

Solution

Concept – solve a 2×2 linear system by elimination: Subtract one equation from the other to remove a variable.

Step 1 – write the two equations: $2x + y = 5$ and $x + y = 3$.

Step 2 – subtract the second from the first: $(2x + y) - (x + y) = 5 - 3$

Step 3 – simplify the left and right sides: $x = 2$

Step 4 – back-substitute to check: $x + y = 3 \Rightarrow 2 + y = 3 \Rightarrow y = 1$; then $2(2) + 1 = 5$ holds.

Final Answer: $x = 2 \Rightarrow \boxed{D}$

Answer: (D) [Go Back to Q12](#)



Q13.

Solution

Concept – eigenvalues from trace and determinant: For a 2×2 matrix, $\lambda^2 - (\text{trace})\lambda + (\det) = 0$.

Step 1 – trace and determinant of C : $\text{tr}(C) = 3 + 3 = 6$ and $\det(C) = (3)(3) - (2)(2) = 9 - 4 = 5$.

Step 2 – write the characteristic equation: $\lambda^2 - 6\lambda + 5 = 0$

Step 3 – factor: $(\lambda - 5)(\lambda - 1) = 0$

Step 4 – read the roots: $\lambda = 5$ or $\lambda = 1$.

Step 5 – pick the smaller: The smaller eigenvalue is 1.

Final Answer: $\lambda_{\min} = 1 \Rightarrow \boxed{A}$

Answer: (A) [Go Back to Q13](#)

Q14.

Solution

Concept – rank counts independent rows: If one row is a scalar multiple of another, the rows are dependent.

Step 1 – compare the two rows: Row 2 = $(2, 4) = 2 \times (1, 2) = 2 R_1$.

Step 2 – eliminate row 2: $R_2 \leftarrow R_2 - 2R_1 = (0, 0)$

Step 3 – count the non-zero independent rows: Only R_1 remains non-zero, so the rank is 1.

Step 4 – cross-check with the determinant: $\det D = (1)(4) - (2)(2) = 4 - 4 = 0$, confirming rank < 2 .

Final Answer: $\text{rank}(D) = 1 \Rightarrow \boxed{B}$

Answer: (B) [Go Back to Q14](#)

Q15.

Solution

Concept – the ℓ_2 norm is the square root of the sum of squares: $\|v\|_2 = \sqrt{\sum_i v_i^2}$.

Step 1 – square the components: $6^2 = 36$ and $8^2 = 64$.

Step 2 – add the squares: $36 + 64 = 100$

Step 3 – take the square root: $\|v\|_2 = \sqrt{100} = 10$



Final Answer: $\|v\|_2 = 10 \Rightarrow \boxed{\text{B}}$

Answer: (B) [Go Back to Q15](#)

Q16.

Solution

Concept – maximize by setting the derivative to zero: For a concave parabola, the stationary point is the global maximum.

Step 1 – differentiate: $f'(x) = -2x + 6$

Step 2 – set the derivative to zero: $-2x + 6 = 0$

$$x = 3$$

Step 3 – confirm it is a maximum: $f''(x) = -2 < 0$, so the point is a maximum.

Step 4 – evaluate f at $x = 3$: $f(3) = -(3)^2 + 6(3) + 1$

$$= -9 + 18 + 1$$

$$= 10$$

Final Answer: maximum value = 10 $\Rightarrow \boxed{\text{D}}$

Answer: (D) [Go Back to Q16](#)

Q17.

Solution

Concept – partial derivative treats the other variable as constant: Differentiate f with respect to x , holding y fixed, then substitute.

Step 1 – differentiate $f(x, y) = x^2y + 3y$ with respect to x : $\frac{\partial f}{\partial x} = 2xy + 0$

Step 2 – simplify: $\frac{\partial f}{\partial x} = 2xy$

Step 3 – substitute $(x, y) = (2, 1)$: $= 2 \times 2 \times 1$

Step 4 – evaluate: $= 4$

Final Answer: $\frac{\partial f}{\partial x} \Big|_{(2,1)} = 4 \Rightarrow \boxed{\text{C}}$

Answer: (C) [Go Back to Q17](#)



Q18.

Solution

Concept – one gradient-descent step: $x_1 = x_0 - \eta f'(x_0)$.

Step 1 – differentiate the objective: $f(x) = x^2 \Rightarrow f'(x) = 2x$

Step 2 – evaluate the gradient at $x_0 = 5$: $f'(5) = 2 \times 5 = 10$

Step 3 – apply the update with $\eta = 0.2$: $x_1 = 5 - 0.2 \times 10$

Step 4 – finish the arithmetic: $x_1 = 5 - 2 = 3$

Final Answer: $x_1 = 3 \Rightarrow \boxed{A}$

Answer: (A) [Go Back to Q18](#)

Q19.

Solution

Concept – definiteness from the leading principal minors: H is positive definite if every leading principal minor is positive.

Step 1 – first leading minor: The top-left entry is $2 > 0$.

Step 2 – second leading minor (the full determinant): $\det H = (2)(2) - (1)(1) = 4 - 1 = 3 > 0$

Step 3 – apply the test: Both leading minors are positive, so H is positive definite.

Step 4 – interpret: A positive-definite Hessian means the function is locally (and, being constant here, globally) convex.

Final Answer: H is positive definite $\Rightarrow \boxed{C}$

Answer: (C) [Go Back to Q19](#)

Q20.

Solution

Concept – negative indexing in Python: Index -1 is the last element, -2 is the second-to-last, and so on.

Step 1 – write the list with negative indices: $a = \left[\underbrace{10}_{-5}, \underbrace{20}_{-4}, \underbrace{30}_{-3}, \underbrace{40}_{-2}, \underbrace{50}_{-1} \right]$

Step 2 – locate index -2 : Index -2 points to the second-to-last element.

Step 3 – read off the value: The second-to-last element is 40.

Final Answer: $40 \Rightarrow \boxed{D}$



Answer: (D) [Go Back to Q20](#)

Q21.

Solution

Concept – range(1, 5) and accumulation: range(1, 5) yields 1, 2, 3, 4 (the stop value 5 is excluded); the loop adds each to s.

Step 1 – list the loop values: $i = 1, 2, 3, 4$.

Step 2 – accumulate step by step: After $i = 1$: $s = 0 + 1 = 1$.

After $i = 2$: $s = 1 + 2 = 3$.

After $i = 3$: $s = 3 + 3 = 6$.

After $i = 4$: $s = 6 + 4 = 10$.

Step 3 – read the final value: $s = 10$.

Final Answer: $10 \Rightarrow$

Answer: (A) [Go Back to Q21](#)

Q22.

Solution

Concept – a queue is first-in, first-out (FIFO): dequeue() always removes the element that has been in the queue longest (the front).

Step 1 – enqueue(5), enqueue(15): Queue (front→rear): [5, 15].

Step 2 – dequeue(): Removes the front 5; queue becomes [15].

Step 3 – dequeue(): Removes the front 15; queue becomes [] (empty).

Step 4 – enqueue(25): Queue becomes [25].

Step 5 – dequeue() (the last one): Removes the front 25; this is the value returned.

Final Answer: last dequeue() returns 25 $\Rightarrow$

Answer: (D) [Go Back to Q22](#)



Q23.

Solution

Concept – inorder traversal of a BST is sorted: An inorder walk (left, node, right) of any binary search tree visits the keys in ascending order.

Step 1 – build the tree: 8 is the root; $3 < 8$ goes left; $10 > 8$ goes right; $1 < 3$ goes left of 3; 6 is between 3 and 8, so it goes right of 3.

Step 2 – perform the inorder walk (left, root, right): Start at the leftmost: visit 1, then its parent 3, then 3's right child 6.

Step 3 – continue to the root and right subtree: Visit the root 8, then the right child 10.

Step 4 – assemble the sequence: 1, 3, 6, 8, 10 (which is simply the sorted order).

Final Answer: 1, 3, 6, 8, 10 $\Rightarrow$

Answer: (A) [Go Back to Q23](#)

Q24.

Solution

Concept – separate chaining groups keys by hash index: Compute $h(k) = k \bmod 7$ for each key and count how many land at index 1.

Step 1 – hash each key: $h(10) = 10 \bmod 7 = 3$

$$h(22) = 22 \bmod 7 = 1$$

$$h(31) = 31 \bmod 7 = 3$$

$$h(4) = 4 \bmod 7 = 4$$

$$h(15) = 15 \bmod 7 = 1$$

$$h(28) = 28 \bmod 7 = 0$$

Step 2 – collect the keys at index 1: Index 1 receives 22 and 15.

Step 3 – count them: There are 2 keys chained at index 1.

Final Answer: 2 keys $\Rightarrow$

Answer: (A) [Go Back to Q24](#)



Q25.

Solution

Concept – merge sort halves the array each level: The number of levels of merging equals $\log_2 n$ for n a power of 2.

Step 1 – identify n : $n = 8$.

Step 2 – take the base-2 logarithm: $\log_2 8 = 3$ (since $2^3 = 8$).

Step 3 – interpret: The array splits $8 \rightarrow 4 \rightarrow 2 \rightarrow 1$, and merges back over 3 levels.

Final Answer: 3 levels $\Rightarrow$ **D**

Answer: (D) [Go Back to Q25](#)

Q26.

Solution

Concept – merge sort's recurrence: $T(n) = 2T(n/2) + O(n)$, which the Master theorem resolves to $O(n \log n)$.

Step 1 – split cost: Each level splits the array into halves, and merging a level costs $O(n)$.

Step 2 – number of levels: There are $\log_2 n$ levels.

Step 3 – multiply per-level cost by levels: Total = $O(n) \times \log_2 n = O(n \log n)$.

Step 4 – note the case: Merge sort has the *same* $O(n \log n)$ time in the best, average and worst cases.

Final Answer: average case = $O(n \log n) \Rightarrow$ **A**

Answer: (A) [Go Back to Q26](#)

Q27.

Solution

Concept – DFS explores as deep as possible before backtracking: Use a stack (or recursion); at each vertex go to the smallest unvisited neighbour first.

Step 1 – start at A : Visit A . Its neighbours are B and C ; take the smaller, B .

Step 2 – go deep from B : Visit B . Its unvisited neighbour is D . Go to D .

Step 3 – go deep from D : Visit D . Unvisited neighbours are C and E ; take the smaller, C .

Step 4 – process C : Visit C . Its neighbours A and D are already visited, so



backtrack to D .

Step 5 – finish from D : D 's remaining unvisited neighbour is E . Visit E .

Step 6 – assemble the order: A, B, D, C, E .

Final Answer: $A, B, D, C, E \Rightarrow \boxed{D}$

Answer: (D) [Go Back to Q27](#)

Q28.

Solution

Concept – Master theorem: For $T(n) = aT(n/b) + f(n)$, compare $f(n)$ with $n^{\log_b a}$.

Step 1 – identify the parameters: $a = 2, b = 2, f(n) = n^2$.

Step 2 – compute the critical exponent: $n^{\log_b a} = n^{\log_2 2} = n^1 = n$

Step 3 – compare $f(n)$ with $n^{\log_b a}$: $f(n) = n^2$ grows polynomially faster than n (by a factor n^1), which is Master-theorem Case 3.

Step 4 – check the regularity condition: $2(n/2)^2 = \frac{n^2}{2} \leq cn^2$ with $c = \frac{1}{2} < 1$, so Case 3 applies.

Step 5 – conclude: $T(n) = \Theta(f(n)) = \Theta(n^2)$

Final Answer: $T(n) = \Theta(n^2) \Rightarrow \boxed{B}$

Answer: (B) [Go Back to Q28](#)

Q29.

Solution

Concept – size of a set union (inclusion–exclusion): $|R \cup S| = |R| + |S| - |R \cap S|$, since relations are sets and duplicates are counted once.

Step 1 – list the sizes: $|R| = 8, |S| = 5, |R \cap S| = 3$.

Step 2 – add the two relation sizes: $8 + 5 = 13$

Step 3 – subtract the common tuples once: $13 - 3 = 10$

Final Answer: $|R \cup S| = 10 \Rightarrow \boxed{C}$

Answer: (C) [Go Back to Q29](#)



Q30.

Solution

Concept – COUNT(*) counts rows, NULLs included: Unlike COUNT(column), the form COUNT(*) counts every row regardless of NULLs.

Step 1 – total rows in the table: There are 10 rows.

Step 2 – effect of the NULLs: The 3 NULLs are in a *column*; COUNT(*) does not look at column values, so it ignores them.

Step 3 – read the count: COUNT(*) returns the full row count, 10.

Final Answer: COUNT(*) returns 10 $\Rightarrow$ **A**

Answer: (A) [Go Back to Q30](#)

Q31.

Solution

Concept – BCNF test: R is in BCNF if, for every non-trivial functional dependency $X \rightarrow Y$, X is a superkey.

Step 1 – list the dependencies: The only non-trivial FD is $A \rightarrow BCD$.

Step 2 – check whether the determinant is a superkey: A is the candidate key, hence a superkey; the left side of the only FD is a superkey.

Step 3 – apply the BCNF condition: Every FD has a superkey on its left, so R is in BCNF.

Step 4 – note the hierarchy: BCNF is stronger than 3NF and 2NF, so BCNF is the *highest* form here.

Final Answer: highest form = BCNF $\Rightarrow$ **B**

Answer: (B) [Go Back to Q31](#)

Q32.

Solution

Concept – natural join matches tuples on the common attribute: Combine a tuple of R with a tuple of S whenever their B values are equal.

Step 1 – match R 's tuple $(1, x)$: S has (x, p) and (x, q) with $B = x$, giving $(1, x, p)$ and $(1, x, q)$ – 2 tuples.

Step 2 – match R 's tuple $(2, x)$: S again has (x, p) and (x, q) , giving $(2, x, p)$ and $(2, x, q)$ – 2 tuples.



Step 3 – match R 's tuple $(3, y)$: S has (y, r) with $B = y$, giving $(3, y, r) - 1$ tuple.

Step 4 – note the unmatched S tuple: (z, s) has $B = z$, which no R tuple carries, so it contributes 0.

Step 5 – total the matches: $2 + 2 + 1 = 5$

Final Answer: 5 tuples $\Rightarrow$

Answer: (D) [Go Back to Q32](#)

Q33.

Solution

Concept – OLAP cube operations: *Slice* fixes one dimension to a single value, producing a lower-dimensional sub-cube.

Step 1 – describe the action: Selecting only Region = 'East' pins the Region dimension to one value.

Step 2 – match the operation: Fixing a single dimension value is a **slice**.

Why the other options are wrong: Roll-up and drill-down change the level of aggregation; pivot rotates the cube's axes; none of them fixes a single dimension value the way slice does.

Final Answer: slice $\Rightarrow$

Answer: (B) [Go Back to Q33](#)

Q34.

Solution

Concept – order of a B-tree bounds the number of children: An internal node of a B-tree of order m can have at most m child pointers.

Step 1 – read the order: $m = 4$.

Step 2 – apply the definition: Maximum number of child pointers = $m = 4$.

Step 3 – cross-check with the keys: The number of keys is one fewer, $m - 1 = 3$, matching the figure.

Final Answer: 4 child pointers $\Rightarrow$

Answer: (C) [Go Back to Q34](#)



Q35.

Solution

Concept – attribute closure: $\{A, D\}^+$ is the set of all attributes determined by $\{A, D\}$, found by repeatedly applying the FDs.

Step 1 – start with the given attributes: $\{A, D\}^+ = \{A, D\}$

Step 2 – apply $A \rightarrow B$: A is present, so add B : $\{A, B, D\}$.

Step 3 – apply $B \rightarrow C$: B is now present, so add C : $\{A, B, C, D\}$.

Step 4 – apply $D \rightarrow E$: D is present, so add E : $\{A, B, C, D, E\}$.

Step 5 – check for closure: All five attributes are present; no further FD adds anything.

Final Answer: $\{A, D\}^+ = \{A, B, C, D, E\} \Rightarrow \boxed{C}$

Answer: (C) [Go Back to Q35](#)

Q36.

Solution

Concept – precision: Precision = $\frac{TP}{TP + FP}$, the fraction of predicted positives that are truly positive.

Step 1 – read the required counts: $TP = 40$, $FP = 10$.

Step 2 – form the denominator: $TP + FP = 40 + 10 = 50$

Step 3 – substitute: Precision = $\frac{40}{50}$

Step 4 – simplify: = 0.80

Final Answer: precision = 0.80 $\Rightarrow \boxed{A}$

Answer: (A) [Go Back to Q36](#)

Q37.

Solution

Concept – recall (sensitivity): Recall = $\frac{TP}{TP + FN}$, the fraction of actual positives detected.

Step 1 – read the counts: $TP = 30$ (detected), $FN = 10$ (missed).

Step 2 – form the denominator: $TP + FN = 30 + 10 = 40$

Step 3 – substitute: Recall = $\frac{30}{40}$



Step 4 – simplify: $= 0.75$

Final Answer: $\text{recall} = 0.75 \Rightarrow \boxed{\text{C}}$

Answer: (C) [Go Back to Q37](#)

Q38.

Solution

Concept – perceptron with a step activation: Compute the weighted sum plus bias, then output 1 if it exceeds 0, else 0.

Step 1 – weighted sum of inputs: $w_1x_1 + w_2x_2 = (1)(1) + (-1)(1)$

$$= 1 - 1$$

$$= 0$$

Step 2 – add the bias: $z = 0 + 0.5 = 0.5$

Step 3 – apply the step rule: $z = 0.5 > 0$, so the output is 1.

Final Answer: $\text{output} = 1 \Rightarrow \boxed{\text{B}}$

Answer: (B) [Go Back to Q38](#)

Q39.

Solution

Concept – Gini impurity: $\text{Gini} = 1 - \sum_i p_i^2$, where p_i is the fraction of class i .

Step 1 – compute the class fractions: $p_+ = \frac{3}{4} = 0.75$ and $p_- = \frac{1}{4} = 0.25$.

Step 2 – square each fraction: $0.75^2 = 0.5625$ and $0.25^2 = 0.0625$.

Step 3 – sum the squares: $0.5625 + 0.0625 = 0.625$

Step 4 – subtract from 1: $\text{Gini} = 1 - 0.625 = 0.375$

Final Answer: $\text{Gini} = 0.375 \Rightarrow \boxed{\text{D}}$

Answer: (D) [Go Back to Q39](#)

Q40.

Solution

Concept – information gain with pure children: $\text{IG} = H(\text{parent}) - \sum_{\text{children}} \frac{n_{\text{child}}}{n_{\text{parent}}} H(\text{child})$; a pure child has entropy 0.

Step 1 – parent entropy: The parent has 10+ and 10– (balanced), so



$$H(\text{parent}) = 1.0 \text{ bit.}$$

Step 2 – entropy of each child: $A = 0$ is all positive and $A = 1$ is all negative; each child is pure, so each has entropy 0.

Step 3 – weighted child entropy: $\frac{10}{20}(0) + \frac{10}{20}(0) = 0$

Step 4 – subtract from the parent entropy: $IG = 1.0 - 0 = 1.0$

Final Answer: $IG = 1.0 \text{ bit} \Rightarrow \boxed{\text{C}}$

Answer: (C) [Go Back to Q40](#)

Q41.

Solution

Concept – distance from a point to a line: $d = \frac{|ax_1 + bx_2 + c|}{\sqrt{a^2 + b^2}}$ for the line $ax_1 + bx_2 + c = 0$.

Step 1 – read the coefficients: $a = 3, b = 4, c = -10$; the point is $(x_1, x_2) = (4, 2)$.

Step 2 – evaluate the numerator: $3(4) + 4(2) - 10 = 12 + 8 - 10 = 10$, and $|10| = 10$.

Step 3 – evaluate the denominator: $\sqrt{3^2 + 4^2} = \sqrt{9 + 16} = \sqrt{25} = 5$

Step 4 – divide: $d = \frac{10}{5} = 2$

Final Answer: $d = 2 \Rightarrow \boxed{\text{D}}$

Answer: (D) [Go Back to Q41](#)

Q42.

Solution

Concept – k-means assignment (nearest centroid): Assign each point to the centroid with the smallest Euclidean distance.

Step 1 – distance from $p = (2, 2)$ to $c_1 = (1, 1)$: $\sqrt{(2-1)^2 + (2-1)^2} = \sqrt{1+1} = \sqrt{2} = 1.41$

Step 2 – distance from $p = (2, 2)$ to $c_2 = (5, 5)$: $\sqrt{(2-5)^2 + (2-5)^2} = \sqrt{9+9} = \sqrt{18} = 4.24$

Step 3 – compare the distances: $1.41 < 4.24$, so c_1 is nearer.

Step 4 – assign the point: p is assigned to centroid $c_1 = (1, 1)$.

Final Answer: nearest centroid = $c_1 = (1, 1) \Rightarrow \boxed{\text{A}}$



Answer: (A) [Go Back to Q42](#)

Q43.

Solution

Concept – variance explained in PCA: Each principal component explains a fraction of variance equal to its eigenvalue divided by the total.

Step 1 – total variance (sum of all eigenvalues): $5 + 3 + 1 + 1 = 10$

Step 2 – variance in the first component: The largest eigenvalue is 5.

Step 3 – form the fraction: $\frac{5}{10} = 0.50$

Step 4 – express as a percentage: $0.50 = 50\%$

Final Answer: 50% of the variance $\Rightarrow$ **B**

Answer: (B) [Go Back to Q43](#)

Q44.

Solution

Concept – neuron forward pass with sigmoid: Compute the weighted sum plus bias, then apply $\sigma(z) = \frac{1}{1 + e^{-z}}$.

Step 1 – weighted sum of inputs: $w_1x_1 + w_2x_2 = (2)(1) + (-1)(1)$

$$= 2 - 1$$

$$= 1$$

Step 2 – add the bias: $z = 1 + (-1) = 0$

Step 3 – apply the sigmoid at $z = 0$: $\sigma(0) = \frac{1}{1 + e^0} = \frac{1}{1 + 1}$

Step 4 – simplify: $\sigma(0) = \frac{1}{2} = 0.5$

Final Answer: output = 0.5 $\Rightarrow$ **C**

Answer: (C) [Go Back to Q44](#)



Q45.

Solution

Concept – A* expands the node of least $f = g + h$: Compute f for each frontier node and pick the minimum.

Step 1 – f for node A: $f(A) = 4 + 5 = 9$

Step 2 – f for node B: $f(B) = 6 + 2 = 8$

Step 3 – f for node C: $f(C) = 3 + 6 = 9$

Step 4 – f for node D: $f(D) = 5 + 1 = 6$

Step 5 – choose the smallest f : $\min(9, 8, 9, 6) = 6$, which belongs to node D.

Final Answer: A* expands D $\Rightarrow$ D

Answer: (D) [Go Back to Q45](#)

Q46.

Solution

Concept – minimax back-up: MIN nodes take the minimum of their children; the MAX root takes the maximum of the MIN results.

Step 1 – evaluate the left MIN node: $\min(7, 4) = 4$

Step 2 – evaluate the right MIN node: $\min(6, 8) = 6$

Step 3 – evaluate the MAX root: $\max(4, 6) = 6$

Final Answer: minimax value = 6 $\Rightarrow$ B

Answer: (B) [Go Back to Q46](#)



Answer Key

Q	Ans	Q	Ans	Q	Ans	Q	Ans	Q	Ans
1	C	2	B	3	D	4	B	5	A
6	B	7	C	8	B	9	A	10	A
11	C	12	D	13	A	14	B	15	B
16	D	17	C	18	A	19	C	20	D
21	A	22	D	23	A	24	A	25	D
26	A	27	D	28	B	29	C	30	A
31	B	32	D	33	B	34	C	35	C
36	A	37	C	38	B	39	D	40	C
41	D	42	A	43	B	44	C	45	D
46	B								

