

Tuples and Dictionaries

What is a Tuple?

A tuple is an ORDERED sequence of elements of different data types (int, float, string, list, even another tuple). Elements are put in () round brackets, separated by commas. Elements are accessed by index, from 0.

Creating tuples

```
>>> tuple1 = (1, 2, 3, 4, 5) # integers
>>> tuple2 = ('Eco', 87, 'Acc', 89.6)
>>> tuple3 = (10, 20, 30, [40, 50]) # list in
>>> tuple4 = (1, 2, 3, (10, 20)) # tuple in
```

A tuple can hold values of many types at once, and even nest a list or tuple inside.

We usually use a LIST for same-type data, and a TUPLE for different-type data.

The Comma Rule

A single element in a tuple **MUST** be followed by a comma. Without it Python sees a ~~tuple~~ plain value (int / str), NOT a tuple.

Wrong vs right

```
>>> tuples = '(20)'      #no comma
>>> type(tuples)
<class 'int'>           #just an int?

>>> tuples = (20,)      #comma added
>>> type(tuples)
<class 'tuple'>        #now a tuple.
```

*

No brackets = tuple too

A sequence of comma-separated values with NO parentheses is treated as a tuple by default.

```
>>> seq = 1,2,3
>>> type(seq)
<class 'tuple'>
```


Accessing Elements

Elements* of a tuple are accessed just like a list or string - using indexing and slicing. Index starts at 0; -1 is the last element.

```
>>> tuple1 = (2,4,6,8,10,12)
>>> tuple1[0]          #first element
2
>>> tuple1[3]          #fourth element
8
>>> tuple1[1+4]        #index by expr
12
>>> tuple1[-1]         #first from right
12
>>> tuple1[15]         #out of range
IndexError: tuple index out of range
```

Two-way indexing

Positive index counts from the left (0,1,2...),
negative counts from the right (-1,-2...).
An out-of-range index raises `IndexError`.

Tuples are Immutable

A tuple is IMMUTABLE: once created, its elements ~~can~~ cannot be changed. An attempt to reassign an element raises a `TypeError`.

```
>>> tuple1 = (1, 2, 3, 4, 5)
>>> tuple1[4] = 10
TypeError: 'tuple' object does not
support item assignment
```

But a mutable element can change

If a tuple holds a LIST, the list itself can still be modified in place (the tuple slot keeps pointing to the same list object).

```
>>> tuple2 = (1, 2, 3, [8, 9])
>>> tuple2[3][1] = 10 # change list item
>>> tuple2
(1, 2, 3, [8, 10])
```

So immutability protects the tuple's own slots, not the inside of a mutable element.

Tuple Operations : +

Concatenation (+)

The + operator joins two tuples and gives a **NEW** tuple. Both operands must be tuples.

```
>>> tuple1 = (1,3,5,7,9)
>>> tuple2 = (2,4,6,8,10)
>>> tuple1 + tuple2
(1, 3, 5, 7, 9, 2, 4, 6, 8, 10)
```

Extending a tuple

Since tuples are immutable, extending really builds a **NEW** tuple. Note the (6,) comma!

```
>>> tuple6 = (1,2,3,4,5)
>>> tuple6 = tuple6 + (6,) #one item
>>> tuple6
(1, 2, 3, 4, 5, 6)
>>> tuple6 = tuple6 + (7,8,9) #many
>>> tuple6
(1, 2, 3, 4, 5, 6, 7, 8, 9)
```


Repetition & Membership

Repetition (*)

The * operator repeats a tuple. First operand is a tuple, second must be an INTEGER.

```
>>> tuple1 = ('Hello', 'World')
>>> tuple1 * 3
('Hello', 'World', 'Hello', 'World',
 'Hello', 'World')
>>> tuple2 = ('Hello',) #single elem
>>> tuple2 * 4
('Hello', 'Hello', 'Hello', 'Hello')
```

Membership (in / not in)

in returns True if the element is present, else False. not in does the opposite.

```
>>> tuple1 = ('Red', 'Green', 'Blue')
>>> 'Green' in tuple1
True
>>> 'Green' not in tuple1
False
```


Slicing a Tuple

Slicing pulls out a part of a tuple. The form is `tuple[start : stop : step]`. stop is NOT included. Default step is 1.

```
>>> t = (10, 20, 30, 40, 50, 60, 70, 80)
>>> t[2:7]           # index 2 to 6
(30, 40, 50, 60, 70)
>>> t[:5]           # start from 0
(10, 20, 30, 40, 50)
>>> t[2:]           # till the end
(30, 40, 50, 60, 70, 80)
>>> t[0:len(t):2]   # step size 2
(10, 30, 50, 70)
>>> t[-6:-4]        # negative index
(30, 40)
>>> t[::-1]         # reverse order
(80, 70, 60, 50, 40, 30, 20, 10)
```

`t[::-1]` is a quick way to reverse a tuple.

Tuple Methods (1)

Python gives built-in functions + methods to work on tuples. First four:

len() and tuple()

```
>>> tuple1 = (10, 20, 30, 40, 50)
>>> len(tuple1)           #count items
5
>>> tuple('aeiou')        #from a string
('a', 'e', 'i', 'o', 'u')
>>> tuple(range(5))       #from a range
(0, 1, 2, 3, 4)
```

count() and index()

```
>>> t = (10, 20, 30, 10, 40, 10, 50)
>>> t.count(10)           #times 10 appears
3
>>> t.index(30)           #index of first 30
2
```


Tuple Methods (2)

sorted()

Returns a NEW sorted LIST. The original tuple is left unchanged.

```
>>> t = ('Rama', 'Heena', 'Raj', 'Aditya')
>>> sorted(t)
['Aditya', 'Heena', 'Raj', 'Rama']
```

min(), max(), sum()

```
>>> t = (19, 12, 56, 18, 9, 87, 34)
>>> min(t)      #smallest
9
>>> max(t)      #largest
87
>>> sum(t)      #total
235
```

*

- sum() needs all-numeric elements.
- sorted() output is a list, not a tuple.

Tuple Assignment

A tuple of variables on the LEFT can take values from a tuple on the RIGHT. Count of names must equal count of values.

```
>>> (num1, num2) = (10, 20) #unpack
>>> num1
10
>>> record = ('Pooja', 40, 'CS')
>>> (name, rollNo, subject) = record
>>> name
'Pooja'
>>> (a, b, c, d) = (5, 6, 8) #mismatch
ValueError: not enough values to unpack
```

Packing & unpacking

- Packing: values $\rightarrow$ one tuple ($t = 1, 2, 3$).
- Unpacking: tuple $\rightarrow$ many names.

Swap without a temp

```
(num1, num2) = (num2, num1) #swap
```


Nested Tuples

A tuple inside another tuple is a **NESTED** tuple. Handy to store records of many items.

Program 10-1 : student records

```
st = ((101, 'Aman', 98),
      (102, 'Geet', 95),
      (103, 'Sahil', 87),
      (104, 'Pawan', 79))
print('S_No', 'Roll', 'Name', 'Marks')
for i in range(0, len(st)):
    print(i+1, st[i][0],
          st[i][1], st[i][2])
```

<- st[i][j]
 <- = row i,
 <- col j

Output

S_No	Roll	Name	Marks
1	101	Aman	98
2	102	Geet	95
3	103	Sahil	87
4	104	Pawan	79

Tuple Handling

Program 10-2 : swap two numbers

```
num1 = int(input('First: '))
num2 = int(input('Second: '))
(num1, num2) = (num2, num1) #swap
print('First:', num1)
print('Second:', num2)
```

```
First: 10
Second: 5
```

Program 10-3 : area from a function

A function can RETURN a tuple - a neat way to send back more than one value.

```
def circle(r):
    area = 3.14*r*r
    circ = 2*3.14*r
    return (area, circ) #tuple back
area, circ = circle(5) #unpack
```


Program 10-4 : Max & Min

Read n numbers, store in a tuple, print the largest and smallest.

```
numbers = tuple()      #empty tuple
n = int(input('How many?: '))
for i in range(0,n):
    num = int(input())
    numbers = numbers + (num,)
print('Max:', max(numbers))
print('Min:', min(numbers))
```

```
(9, 8, 10, 12, 15)
Max: 15
Min: 8
```

Why tuples?

- **FASTER:** iterating a tuple beats a list.
- **SAFE:** immutable; so data cannot change by accident.
- Good as fixed records. / dictionary keys.

Tuple vs List

Both are ordered sequences with indexing and slicing. The big difference is mutability.

Feature	List	Tuple
brackets	[]	()
mutable?	YES	NO
speed	slower	faster
use for	same type	fixed record
as dict key	no	yes

Pick the right one

- Data will change / grow -> use a LIST.
- Data is fixed + must not change -> TUPLE.
- A tuple of coordinates (x,y) or an RGB
- colour (r,g,b) are classic tuple uses.

A tuple ~~can~~ can NOT be changed once made.

Introduction to Dicts

* A dictionary is a **MAPPING** between a set of keys and a set of values. Each key : value pair is called an **ITEM**.

item = key : value

Creating a dictionary

Items go inside { } curly braces, key and value joined by a colon, items by commas.

```
>>> dict1 = {}           #empty dict
>>> dict2 = dict()       #also empty
>>> dict3 = {'Mohan':95, 'Ram':89,
              'Suhel':92, 'Sangeeta':85}
>>> dict3['Ram']          #value by key
89
```

Key rules

- Keys must be **UNIQUE + IMMUTABLE** (num, str, tuple). Values can repeat, any type.

Accessing Items

A list / tuple is indexed by POSITION. A dictionary is indexed by its position KEY.

Each key acts as the index and maps to one value. So the ORDER of items does not matter.

```
>>> dict3 = {'Mohan': 95, 'Ram': 89,
             'Suhel': 92, 'Sangeeta': 85}
>>> dict3['Ram']
89
>>> dict3['Sangeeta']
85
>>> dict3['Shyam']    #missing key
KeyError: 'Shyam'
```

Watch out

- Reading a missing key with [] raises
- `KeyError`.
- Use `.get(key)` to avoid the crash - it
- returns `None` if the key is absent.

'Ram' always maps to 89, wherever it sits.

Dicts are Mutable

Unlike a tuple, a dictionary CAN be changed after it is created - add, update or delete.

Add & modify

```
>>> d = {'Mohan': 95, 'Ram': 89}
>>> d['Meena'] = 78      #NEW key adds
>>> d['Ram'] = 90        #old key updates
>>> d
{'Mohan': 95, 'Ram': 90, 'Meena': 78}
```

Delete : del / pop / popitem / clear

```
>>> del d['Ram']          #delete one item
>>> d.pop('Mohan')        #remove + return
95
>>> d.popitem()           #remove*last item
>>> d.clear()             #empty the dict
>>> del d                 #remove the name
```

*

Membership & Traversal

Membership (in)

in / not in check for a KEY (not a value),
returning True or False.

```
>>> d = {'Mohan':95, 'Ram':89, 'Suhel':92}
>>> 'Suhel' in d
True
>>> 'Suhel' not in d
False
```

Traversing a dictionary

A for loop visits every item. Two ways:

```
#Method 1 - loop over keys
>>> for key in d:
    print(key, ': ', d[key])

#Method 2 - loop over items()
>>> for k, v in d.items():
    print(k, ': ', v)
```


Dictionary. Methods

keys / values / items

```
>>> d = {'Mohan': 95, 'Ram': 89}
>>> d.keys()
dict_keys(['Mohan', 'Ram'])
>>> d.values()
dict_values([95, 89])
>>> d.items()
dict_items([('Mohan', 95), ('Ram', 89)])
```

get / update / setdefault

```
>>> d.get('Ram')           #safe read
89
>>> d.get('Sohan')         #missing -> None
>>> d.update({'Geeta': 89}) #merge
>>> d.setdefault('Ann', 0) #add if new
0
```


Worked : Word Frequency

Program 10-7 : count how many times each character appears in a string, using a dict.

```
st = input('Enter a string: ')
dic = {} #empty dict
for ch in st:
    if ch in dic: #seen before
        dic[ch] += 1
    else: #first time
        dic[ch] = 1
for key in dic:
    print(key, ': ', dic[key])
```

*

Output for 'HelloWorld'

```
H:1 e:1 l:3 o:2
W:1 r:1 d:1
```

The key is the character; the value is its running count. Same idea counts words in a sentence (split first, then count).

Worked : Phonebook

*

Store friends' names as keys and phone numbers as values, then look one up.

```
phone = {}
phone['Amina'] = 9812345670
phone['Joseph'] = 9900112233
name = input('Whose number? ')
if name in phone:
    print(phone[name])
else:
    print('Not found')
```

Marks lookup (Program 10-5 idea)

```
ODD = {1: 'One', 3: 'Three', 5: 'Five',
       7: 'Seven', 9: 'Nine'}
>>> len(ODD)      #5
>>> 7 in ODD      #True
>>> ODD.get(9)    #'Nine'
>>> del ODD[9]    #remove key 9
```


Appendix: Tuple Methods

Function	What it does
<code>len(t)</code>	number of elements
<code>tuple(s)</code>	build tuple from sequence
<code>t.count(x)</code>	times x appears
<code>t.index(x)</code>	index of first x
<code>min(t)</code>	smallest element
<code>max(t)</code>	largest element
<code>sum(t)</code>	total of elements
<code>sorted(t)</code>	new sorted LIST

Remember

- `count()` and `index()` are METHODS (`t.count`).
- `len/min/max/sum/sorted` are built-in FUNCS.
- `sorted()` returns a list, tuple stays same.
- `index()` on a missing value $\rightarrow$ `ValueError`. *

No append / remove: tuples are immutable.

Appendix: Dict + Compare

Dictionary methods

<code>d.keys()</code>	list of keys
<code>d.values()</code>	list of values
<code>d.items()</code>	list of (k,v) tuples
<code>d.get(k)</code>	value or None
<code>d.update(d2)</code>	merge d2 into d
<code>d.setdefault</code>	add k if absent
<code>d.pop(k)</code>	remove k, return value
<code>d.clear()</code>	empty the dict

Tuple vs List vs Dict

	Tuple	List	Dict
marks	()	[]	{ }
ordered	yes	yes	yes
mutable	no	yes	yes
index by pos		pos	key
dupes	yes	yes	keys no

Recall & Mistakes

Common mistakes

① Single-elem tuple

(20) is an int; (20,) is a tuple.

② Changing a tuple

t[i]=x -> TypeError (immutable).

③ Missing key

d['x'] -> KeyError; use d.get('x').

④ Bad dict key

list can't be a key (mutable).

Quick recall

Tuple () immutable ; Dict { } key:value

- Mnemonic 'CITMS' tuple funcs: Count,
- Index, Tuple, Min/Max, Sum/Sorted.

PYQ trend

- Find output: slicing, count/index (2 mk).
- Tuple vs list; dict methods keys/get (1-2mk).