

Chapter 6

Application of DerivativesWhat is this chapter about?

The derivative dy/dx of a function tells how y changes with x . Here we apply this idea to :

- (1) Rate of change of one quantity w.r.t. another (related rates).
- (2) Whether a function is increasing or decreasing on an interval.
- (3) Finding maximum / minimum values of a function ~~on a graph~~ (optimisation).
- (4) Behaviour of curves : tangents, normals, concavity, inflection points.

Pre-requisites

- * Differentiation rules from Ch 5.
- * Chain rule : $dy/dx = (dy/du)(du/dx)$.
- * Standard derivatives :

$$d/dx(x^n) = n x^{(n-1)} ; \quad d/dx(\sin x) = \cos x$$

$$d/dx(e^x) = e^x ; \quad d/dx(\ln x) = 1/x$$

6.1 Rate of change

If $y = f(x)$, then dy/dx at $x = x_0$ is the instantaneous rate of change of y w.r.t. x at that point.

$$\text{rate of change} = dy/dx$$

<-key formula

If x and y are both functions of t :

$$dy/dt = (dy/dx) \cdot (dx/dt)$$

<-chain rule

Eg. expanding circle

Radius r of a circle grows at 2 cm/s .

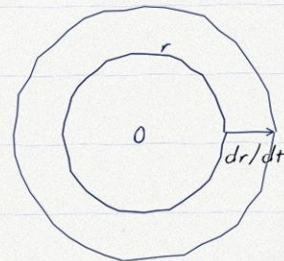
Find rate of change of area when $r = 5$.

$$A = \pi r^2$$

$$dA/dt = 2\pi r (dr/dt)$$

$$\text{At } r = 5, dr/dt = 2 :$$

$$dA/dt = 2\pi (5)(2) = 20\pi \text{ cm}^2/\text{s}$$



Common quantities & their rates

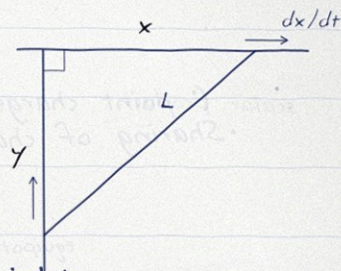
- * dx/dt \rightarrow linear speed
- * dV/dt \rightarrow volume rate (filling/draining)
- * dA/dt \rightarrow area rate (e.g. spilled oil)
- * $d\theta/dt$ \rightarrow angular speed (rad/s)

Sliding ladder problem

A 5 m ladder rests on a wall .

Foot is pulled away at 0.5 m/s .

Find rate at which top slides down when foot is 3 m from wall .



Let $x =$ foot distance , $y =$ wall height .

$$x^2 + y^2 = 25 \quad \leftarrow \text{Pythagoras}$$

Differentiate w.r.t. t :

$$2x \left(\frac{dx}{dt} \right) + 2y \left(\frac{dy}{dt} \right) = 0$$

$$\frac{dy}{dt} = - \left(\frac{x}{y} \right) \left(\frac{dx}{dt} \right)$$

$$\text{At } x = 3 ; y = \sqrt{25 - 9} = 4 .$$

$$\frac{dy}{dt} = - \left(\frac{3}{4} \right) (0.5) = - 0.375 \text{ m/s}$$

Negative \rightarrow top is ~~rising~~ falling .

Marginal cost & revenue

If $C(x) =$ total cost of producing x units :

$$MC = \frac{dC}{dx} ; \quad MR = \frac{dR}{dx} \quad \leftarrow \text{economics}$$

Marginal $\hat{=}$ rate of change of cost (or revenue) per extra unit produced .

It is an important application in CBSE !

6.2 Increasing & decreasing functions

f is increasing on I if

$$x_1 < x_2 \text{ in } I \Rightarrow f(x_1) \leq f(x_2) :$$

f is strictly increasing if ' $<$ ' instead.

Similarly for decreasing (replace \leq by \geq).

Derivative test

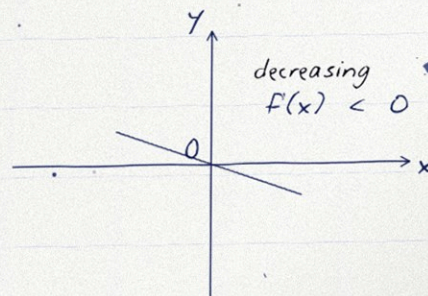
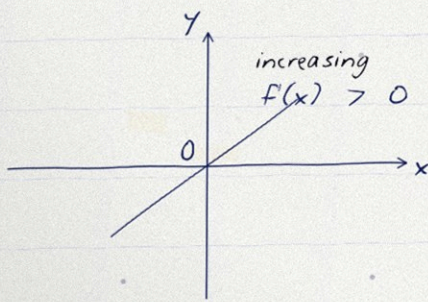
$$f'(x) > 0 \text{ on } I \Rightarrow f \text{ strictly increasing} \quad \leftarrow \text{main test}$$

$$f'(x) < 0 \text{ on } I \Rightarrow f \text{ strictly decreasing}$$

$$f'(x) = 0 \text{ on } I \Rightarrow f \text{ is constant}$$

These hold on any open interval (a, b) .

On a closed interval $[a, b]$ we additionally require f continuous on $[a, b]$.



Slope $> 0 \rightarrow$ rising . Slope $< 0 \rightarrow$ falling .

Method to find intervals

Step 1 : find $f'(x)$.

Step 2 : solve $f'(x) = 0$ \rightarrow critical pts.

Step 3 : mark them on a number line .

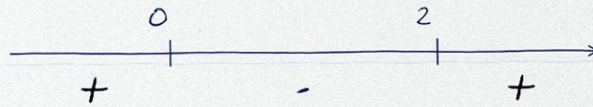
Step 4 : test sign of f' in each interval .

Step 5 : + \rightarrow increasing , - \rightarrow decreasing .

Eg. $f(x) = x^3 - 3x^2 + 4$

$$f'(x) = 3x^2 - 6x = 3x(x - 2)$$

$$f'(x) = 0 \Rightarrow x = 0, x = 2 .$$



Reading the chart :

* $f' > 0$ on $(-\infty, 0)$ \rightarrow increasing

* $f' < 0$ on $(0, 2)$ \rightarrow decreasing

* $f' > 0$ on $(2, \infty)$ \rightarrow increasing

Common mistakes

* Sign of f' , not f itself !

* Domain matters - exclude pts where f undefined.

* Endpoints : use $[a, b]$ with continuity .

More worked examples

Eg 1 . $f(x) = \sin x$ on $[0, 2\pi]$.

$$f'(x) = \cos x ; \quad \cos x = 0$$

$$\Rightarrow x = \pi/2, \quad 3\pi/2$$

Sign of $\cos x$:

* + on $(0, \pi/2)$ \rightarrow increasing

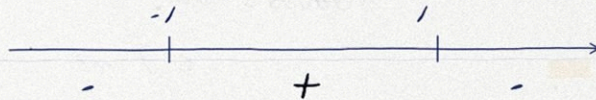
* - on $(\pi/2, 3\pi/2)$ \rightarrow decreasing

* + on $(3\pi/2, 2\pi)$ \rightarrow increasing

Eg 2 . $f(x) = x / (1 + x^2)$

$$f'(x) = (1 - x^2) / (1 + x^2)^2$$

$$f'(x) = 0 \Rightarrow x = \pm 1$$



* increasing on $(-1, 1)$

* decreasing on $(-\infty, -1)$ and $(1, \infty)$

Note : numerator decides sign here ;
denominator is always > 0 .

6.3 Tangents & normals

Tangent at $P(x_0, y_0)$ on $y = f(x)$:

Slope $m = f'(x_0)$.

$$y - y_0 = f'(x_0) (x - x_0)$$

<- tangent line

Normal at P is perpendicular to tangent .

$$y - y_0 = - (1 / f'(x_0)) (x - x_0)$$

<- normal line

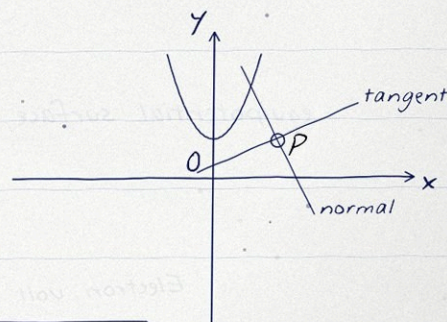
Special cases :

* $f'(x_0) = 0 \rightarrow$ tangent is horizontal .

normal is $x = x_0$ (vertical).

* $f'(x_0)$ infinite \rightarrow tangent $x = x_0$.

normal is $y = y_0$.



Angle between curves

$$\tan(t) = (m_1 - m_2) / (1 + m_1 m_2)$$

*

$m_1, m_2 =$ slopes of the two tangents at the intersection point .

Worked example

Find eq. of tangent & normal to

$$y = x^2 - 2x + 1 \quad \text{at } x = 2.$$

$$\text{At } x = 2 : y = 4 - 4 + 1 = 1.$$

$$f'(x) = 2x - 2$$

$$\text{Slope } m = f'(2) = 2.$$

$$\text{Tangent : } y - 1 = 2(x - 2)$$

$$\text{i.e. } y = 2x - 3$$

$$\text{Normal : } y - 1 = -\frac{1}{2}(x - 2)$$

$$\text{i.e. } x + 2y - 4 = 0 \quad \leftarrow \text{answer}$$

Useful tip

If problem says tangent is parallel to a given line of slope k , set $f'(x) = k$.

If perpendicular, set $f'(x) = -1/k$.

Tangent at a point on a circle

For $x^2 + y^2 = a^2$ at point (x_0, y_0) :

$$x x_0 + y y_0 = a^2 \quad \leftarrow T = 0 \text{ trick}$$

6.4 Approximations (linear)

Small change formula :

$$\boxed{dy \approx f'(x) \cdot dx} \quad \leftarrow \text{linearisation}$$

Used to estimate $f(x + dx)$ from $f(x)$:

$$\boxed{f(x+dx) \approx f(x) + f'(x) dx}$$

Eg. approx $\sqrt{25.3}$

Let $f(x) = \sqrt{x}$, $x = 25$, $dx = 0.3$.

$$f'(x) = 1 / (2 \sqrt{x}) = 1/10$$

$$dy = 0.3 / 10 = 0.03$$

$$\sqrt{25.3} \approx 5 + 0.03 = 5.03$$

Error in measurement

If $V = f(r)$ and r has error dr :

$$\boxed{dV \approx f'(r) dr}$$

$$\% \text{ error} = (dV / V) \times 100 \%$$

Eg. sphere : $V = (4/3) \pi r^3$.

$$dV/V = 3 dr/r \Rightarrow \% \text{ error in } V$$

$$= 3 (\% \text{ error in } r)$$

* note : $\neq 3$ because $V \propto r^3$.

6.5 Maxima & minima — intro

Let $f : I \rightarrow \mathbb{R}$. A point c in I gives :

* local max if $f(c) \geq f(x)$ near c .

* local min if $f(c) \leq f(x)$ near c .

* abs (global) max on I if $f(c) \geq f(x)$ all x in I .

* abs (global) min on I if $f(c) \leq f(x)$ all x in I .

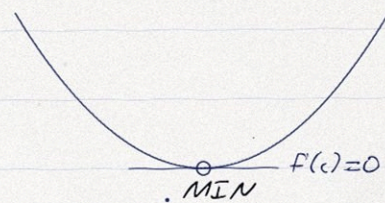
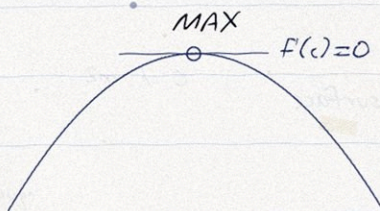
Critical (stationary) points

$f'(c) = 0$ or $f'(c)$ doesn't exist

<- candidates

Fermat's theorem \therefore every interior local extremum is a critical point.

(Converse is NOT true - e.g. x^3 at 0 .)



Both vertices have $f'(c) = 0$ but very different shapes around c . We need a test to tell apart.

First-derivative test

Let c be a critical point of f .

Check the sign of f' on either side :

(a) f' changes $+$ to $-$ at c \rightarrow local MAX

(b) f' changes $-$ to $+$ at c \rightarrow local MIN

(c) no sign change \rightarrow NOT extremum

(point of inflection)

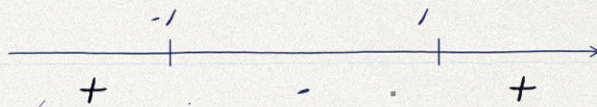
$+$ \rightarrow $-$: MAX	$-$ \rightarrow $+$: MIN
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\leftarrow memorise

Eg. $f(x) = x^3 - 3x$

$$f'(x) = 3x^2 - 3 = 3(x - 1)(x + 1)$$

Critical pts : $x = +1, -1$.



At $x = -1$: $+$ \rightarrow $-$ \rightarrow local MAX

$$f(-1) = -1 + 3 = 2$$

At $x = +1$: $-$ \rightarrow $+$ \rightarrow local MIN

$$f(1) = 1 - 3 = -2$$

Visualise on the cubic curve next page.

Second-derivative test

Let c be a critical point with $f'(c) = 0$.

Compute $f''(c)$:

$$f''(c) > 0 \Rightarrow \text{local MIN at } c$$

<- shortcut !

$$f''(c) < 0 \Rightarrow \text{local MAX at } c$$

$$f''(c) = 0 \Rightarrow \text{test fails ; use 1st test}$$

Mnemonic : +ve f'' \rightarrow bowl (min) ;

-ve f'' \rightarrow ~~from~~ arch (max) .

Same eg revisited

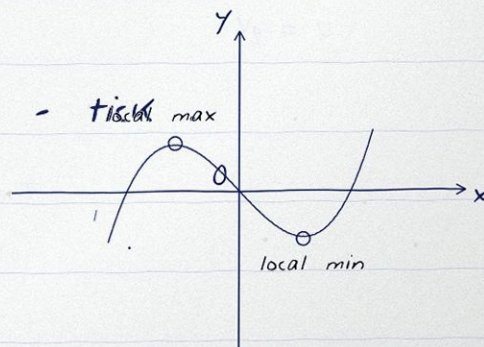
$$f(x) = x^3 - 3x$$

$$f'(x) = 6x$$

$$\text{At } x = -1 : f'(-1) = -6 < 0 \rightarrow \text{MAX .}$$

$$\text{At } x = 1 : f'(1) = +6 > 0 \rightarrow \text{MIN .}$$

Matches the 1st-derivative test



Always quote f' value while writing answer .

Absolute max & min on $[a, b]$

If f is continuous on closed $[a, b]$
then f attains its max and min on $[a, b]$
(Extreme value theorem).

Procedure

- (1) Find all critical pts in (a, b) .
- (2) Evaluate f at : critical pts + a + b .
- (3) The largest value = abs MAX .
The smallest value = abs MIN .

abs extrema in $(CP) \cup \{a, b\}$

<-checklist

Eg. $f(x) = x^3 - 12x$ on $[-3, 3]$

$$f'(x) = 3x^2 - 12 = 3(x-2)(x+2)$$

Critical pts in $(-3, 3)$: $x = -2, 2$.

Now evaluate :

$$f(-3) = -27 + 36 = 9$$

$$f(-2) = -8 + 24 = 16 \quad \leftarrow \text{abs MAX}$$

$$f(2) = 8 - 24 = -16 \quad \leftarrow \text{abs MIN}$$

$$f(3) = 27 - 36 = -9$$

MAX = 16 at $x = -2$; MIN = -16 at $x = 2$

Concavity & inflection (extra)

f is concave up on I if $f''(x) > 0$ there .

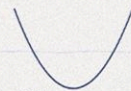
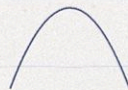
f is concave down on I if $f''(x) < 0$ there .

An inflection point is where concavity changes (f'' changes sign).

inflection : $f''(c) = 0$ AND sign changes

<- definition

concave up
 $f'' > 0$



$f'' < 0$

concave down

Why useful ?

Curve shape : up vs down bowl .

Helps draw graphs accurately .

Confirms 2nd-derivative test result .

Quick example

$$f(x) = x^3 : f''(x) = 6x .$$

$f'' = 0$ at 0 ; sign changes $\rightarrow x = 0$

is an inflection point . (Not an extremum !)

6.6 Optimisation - method

Word-problem recipe :

- (1) Read carefully ; draw a figure .
- (2) Name variables ; mark them on figure .
- (3) *Write the quantity Q to be max / min in terms of variables .
- (4) Use a constraint to reduce Q to one var .
- (5) Find dQ/dx ; set $= 0$; solve .
- (6) Use 2nd-deriv test to confirm max/min .
- (7) State the answer with units ?

model \rightarrow reduce \rightarrow diff \rightarrow test

\leftarrow key chain

Common pitfalls

- * Don't forget to ~~ignore~~ state units (cm , cm² , cm³)
- * Variables must be > 0 in physical problems .
- * If 2nd-deriv test fails , use 1st-deriv test .
- * Always verify the critical pt is admissible .

Useful identities

- * Cylinder : $V = \pi r^2 h$; $S = 2\pi r(r+h)$
- * Cone : $V = (1/3) \pi r^2 h$; $L^2 = r^2 + h^2$
- * Sphere : $V = (4/3) \pi r^3$; $S = 4 \pi r^2$
- * Box : $V = lbh$; $S = 2(lb + bh + hl)$
- * Circle : $A = \pi r^2$; $C = 2 \pi r$

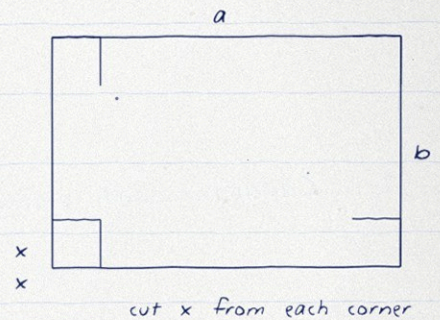
Eg. open box from sheet

Sheet : $a \times b$ rectangle .

Squares of side x cut from each corner ,
sides folded up to form open box .

Find x that maximises volume .

$$V(x) = x(a - 2x)(b - 2x)$$



Take particular case $a = b = L$:

$$V = x(L - 2x)^2$$

Differentiate :

$$\begin{aligned} V'(x) &= (L - 2x)^2 + x \cdot 2(L - 2x)(-2) \\ &= (L - 2x)(L - 6x) \end{aligned}$$

$$V'(x) = 0 \Rightarrow x = L/2 \text{ (rejected) or } x = L/6 .$$

$$V''(x) = -8L + 24x$$

$$\text{At } x = L/6 : V'' = -8L + 4L = -4L < 0 .$$

$$V_{\max} \text{ at } x = L/6$$

$$V_{\max} = (L/6)(2L/3)^2 = \frac{2}{3} L^3 \quad / \text{ < 2017 answer}$$

Eg. closest pt on a parabola

Find pt on $y = x^2$ nearest to $(0, 1)$.

Let $P(x, x^2)$ be a point on the curve.

$$d^2 = x^2 + (x^2 - 1)^2$$

$$= x^4 - x^2 + 1$$

Minimise d^2 (same x as d , easier algebra).

$$(d^2)' = 4x^3 - 2x = 2x(2x^2 - 1)$$

$$= 0 \Rightarrow x = 0 \text{ or } x = \pm 1/\sqrt{2}$$

Check 2nd derivative :

$$(d^2)'' = 12x^2 - 2$$

$$\text{At } x = \pm 1/\sqrt{2} : 12 \cdot 1/2 - 2 = 4 > 0 \rightarrow \text{MIN}$$

$$\text{At } x = 0 : -2 < 0 \rightarrow \text{MAX (skip)}$$

So, nearest points : $(\pm 1/\sqrt{2}, 1/2)$.

$$d_{\min}^2 = 1/4 - 1/4 + 1 = 3/4$$

$$d_{\min} = \sqrt{3}/2$$

\leftarrow answer

Tip : minimise d^2 , not d (avoids sqrt).

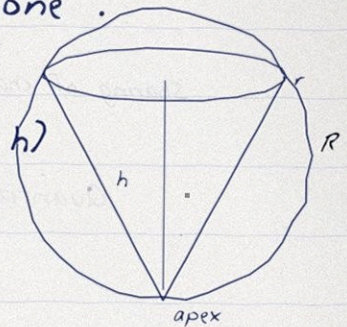
Critical pts of $d^2 =$ critical pts of d ($d > 0$).

Eg. cone inscribed in a sphere

Sphere of radius R . Find max volume of a right circular cone inscribed in it.

Let r = base-radius, h = height of cone.

From geometry : $r^2 = h(2R - h)$



$$V = \frac{1}{3} \pi r^2 h$$

$$= \frac{\pi}{3} h^2 (2R - h)$$

$$dV/dh = \frac{\pi}{3}(4R - 3h)$$

$$dV/dh = 0 \Rightarrow h(4R - 3h) = 0$$

$$\Rightarrow h = 4R/3 \quad (\text{other root } h=0 \text{ rejected})$$

$$d^2V/dh^2 = \frac{\pi}{3}(4R - 6h)$$

$$\text{At } h = 4R/3 : \quad = \frac{\pi}{3}(4R - 8R) = -4\pi R/3 < 0$$

$$r^2 = (4R/3)(2R - 4R/3) = 8R^2/9$$

$$V_{\max} = \frac{32}{81} \pi R^3$$

<- key result

$$\text{Ratio } V_{\text{cone}} : V_{\text{sphere}} = \frac{32/81}{4/3} = 8/27$$

i.e. cone takes $8/27$ (30%) of sphere's volume.

Eg. perimeter / area trade-off

A wire of length 28 cm is cut into 2 pieces.
 One becomes a square; other becomes a circle.
 Find cuts that minimise the total area.

Let x = piece for square, $(28 - x)$ for circle.

$$A_{sq} = (x/4)^2 = x^2 / 16$$

$$A_{cir} = \pi \left(\frac{(28-x)}{2\pi} \right)^2$$

$$= (28-x)^2 / (4\pi)$$

$$A_{total} = x^2 / 16 + (28-x)^2 / (4\pi)$$

$$A'(x) = x/8 - (28-x)/(2\pi)$$

$$A'(x) = 0 \Rightarrow \pi x = 4(28 - x)$$

$$\Rightarrow x = 112 / (\pi + 4)$$

$$A''(x) = 1/8 + 1/(2\pi) > 0 \rightarrow \text{MIN.}$$

$x_{min} = 112 / (\pi + 4)$	15.68 cm
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<- answer

circle piece = $28 - 15.68$ 12.32 cm.

Note : to MAXIMIZE area, just make a single shape (don't cut) - boundary case.

Eg. cylinder of max volume

Cylinder inscribed in sphere of radius R .

Find max-volume cylinder.

Let r , h be the cylinder's radius, height.

$$\text{constraint : } r^2 + (h/2)^2 = R^2$$

$$V = \pi r^2 h = \pi (R^2 - h^2/4) h$$

$$dV/dh = \pi (R^2 - 3h^2/4) = 0$$

$$\Rightarrow h = 2R / \sqrt{3}$$

$$d^2V/dh^2 = -\pi(3h/2) < 0 \rightarrow \text{MAX}$$

$$r^2 = R^2 - R^2/3 = 2R^2/3$$

$$V_{\text{max}} = (4\pi / 3 \sqrt{3}) R^3$$

Eg. rect of max area in circle

Rect inscribed in circle radius R :

$$A = 2x \cdot 2y \quad \text{with} \quad x^2 + y^2 = R^2$$

Max area $\rightarrow x = y = R/\sqrt{2} \rightarrow \text{square}!$

$$A_{\text{max}} = 2R^2 \quad (\text{a square})$$

\leftarrow intuition

Pro tips & common mistakes

- * Always **SKETCH** a small figure even if ~~not~~ not specifically asked - clarifies vars .
- * Identify the constraint (sphere , wire , ...).
- * Reduce to one variable before differentiating .
- * After finding critical pts , **CONFIRM** max/min with f' test or 1st-deriv sign change .
- * Reject roots that make a length / area ≤ 0 .
- * For closed intervals , check endpoints too .

Quick reference table

Test	Condition	Conclusion
1st deriv	$f'(c)=0$, $+$ \rightarrow $-$	local MAX
1st deriv	$f'(c)=0$, $-$ \rightarrow $+$	local MIN
2nd deriv	$f'(c)=0$, $f'' < 0$	local MAX
2nd deriv	$f'(c)=0$, $f'' > 0$	local MIN

Mnemonic - F.D.I.D.

F - Figure first

D - Define variables

I - Identify quantity to max / min

D - Differentiate , set $= 0$, test

- * Don't get scared by long word problems ?

Tackle one sentence at a time .

Final summary - Ch 6

- * $dy/dx =$ rate of change of y w.r.t. x .
- * Related rates : chain rule on time t .
- * $f' > 0 \rightarrow$ increasing ; $f' < 0 \rightarrow$ decreasing.
- * Tangent slope at $P = f'(x_0)$; normal $= -1/f'(x_0)$.
- * $dy = f'(x) dx$ for linear approximations.
- * Critical pt : $f' = 0$ or f' undefined.
- * 1st-deriv test : $+$ \rightarrow - MAX ; $- \rightarrow$ + MIN.
- * 2nd-deriv test : $f'' < 0$ MAX ; $f'' > 0$ MIN.
- * Absolute extrema on $[a, b]$: CP $\cup \{a, b\}$.
- * Optimisation : model \rightarrow reduce \rightarrow diff \rightarrow test.

Must-remember results

open box (square sheet) : $x = L/6$

<- famous

cone in sphere R : $h = 4R/3$

cylinder in sphere R : $h = 2R/\sqrt{3}$

rect in circle R : square, side $R\sqrt{2}$

Golden rule

always confirm extremum with f'' or sign test

<- or

End of Chapter 6 . Session 2026-27 .